Ubertooth One

⊙ WRL-10573

★★★★☆ 1

| DESCRIPTION | **FEATURES** | DOCUMENTS |

- 2.4 GHz Transmit and Receive.
- Transmit power and receive sensitivity comparable to a Class 1 Bluetooth device.
- Standard Cortex Debug Connector (10-pin 50-mil JTAG)
- In-System Programming (ISP) Serial Connector
- Expansion connector intended for inter-Ubertooth communication or other future uses.
- Six Indicator LEDs
- 2.4 GHz Duck Antenna Included
- 61.75mm x 19mm (2.43" x 0.75")

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Ubertooth One Product Help and Resources

SKILLS NEEDED

Core Skill: **Programming**

If a board needs code or communicates somehow, you're going to need to know how to program or interface with it. The programming skill is all about communication and code.

Skill Level: Competent - The toolchain for programming is a bit more complex and will examples may not be explicitly provided for you. You will be required to have a fundamental knowledge of programming and be required to provide your own code. You may need to modify existing libraries or code to work with your specific hardware. Sensor and hardware interfaces will be SPI or I2C.

See all skill levels

Core Skill: **Electrical Prototyping**

If it requires power, you need to know how much, what all the pins do, and how to hook it up. You may need to reference datasheets, schematics, and know the ins and outs of electronics.

Skill Level: Noob - You don't need to reference a datasheet, but you will need to know basic power requirements.

See all skill levels

| COMMENTS 27 | **REVIEWS** ★★★★☆ 1 |

Customer Reviews

★★★★☆ **4 out of 5**

Based on 1 ratings:

5 star		0
4 star	████████	1
3 star		0
2 star		0
1 star		0

Currently viewing all customer reviews.

★★★★☆ **Fun little device**

last year by **Member #370513** ✔ **verified purchaser**

The ubertooth worked as expected in linux. Originally had a problem with it not connecting properly to an ubuntu VM, but works fine on physical hardware. The preloaded firmware is 2 years out of date so please remember to update the firmware when you get it.

START
SOMETHING.

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In 2003, CU student Nate Seidle blew a power supply in his dorm room and, in lieu of a way to order easy replacements, decided to start his own company. Since then, SparkFun has been committed to sustainably helping our world achieve electronics literacy from our headquarters in Boulder, Colorado.

No matter your vision, SparkFun's products and resources are designed to make the world of electronics more accessible. In addition to over 2,000 open source components and widgets, SparkFun offers curriculum, training and online tutorials designed to help demystify the wonderful world of embedded electronics. We're here to help you start something.

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