

TOSHIBA MOS DIGITAL INTEGRATED CIRCUIT SILICON GATE CMOS

**1G BIT (128M × 8 BIT) CMOS NAND E<sup>2</sup>PROM****DESCRIPTION**

The TC58NVG0S3HBAI6 is a single 3.3V 1Gbit (1,140,850,688bits) NAND Electrically Erasable and Programmable Read-Only Memory (NAND E<sup>2</sup>PROM) organized as (2048 + 128) bytes × 64 pages × 1024 blocks. The device has a 2176-byte static registers which allow program and read data to be transferred between the register and the memory cell array in 2176-byte increments. The Erase operation is implemented in a single block unit (128 Kbytes + 8 Kbytes: 2176 bytes × 64 pages).

The TC58NVG0S3HBAI6 is a serial-type memory device which utilizes the I/O pins for both address and data input/output as well as for command inputs. The Erase and Program operations are automatically executed making the device most suitable for applications such as solid-state file storage, voice recording, image file memory for still cameras and other systems which require high-density non-volatile memory data storage.

**FEATURES**

- Organization
 

|                   |                   |
|-------------------|-------------------|
|                   | x8                |
| Memory cell array | 2176 × 64K × 8    |
| Register          | 2176 × 8          |
| Page size         | 2176 bytes        |
| Block size        | (128K + 8K) bytes |
- Modes
  - Read, Reset, Auto Page Program, Auto Block Erase, Status Read, Page Copy
- Mode control
  - Serial input/output
  - Command control
- Number of valid blocks
  - Min 1004 blocks
  - Max 1024 blocks
- Power supply
  - VCC = 2.7V to 3.6V
- Access time
 

|                        |                     |
|------------------------|---------------------|
| Cell array to register | 25 μs max           |
| Serial Read Cycle      | 25 ns min (CL=50pF) |
- Program/Erase time
 

|                   |                   |
|-------------------|-------------------|
| Auto Page Program | 300 μs/page typ.  |
| Auto Block Erase  | 2.5 ms/block typ. |
- Operating current
 

|                    |            |
|--------------------|------------|
| Read (25 ns cycle) | 30 mA max. |
| Program (avg.)     | 30 mA max  |
| Erase (avg.)       | 30 mA max  |
| Standby            | 50 μA max  |
- Package
  - P-VFBGA67-0608-0.80-001 (Weight: 0.095 g typ.)
- 8 bit ECC for each 512Byte is required.

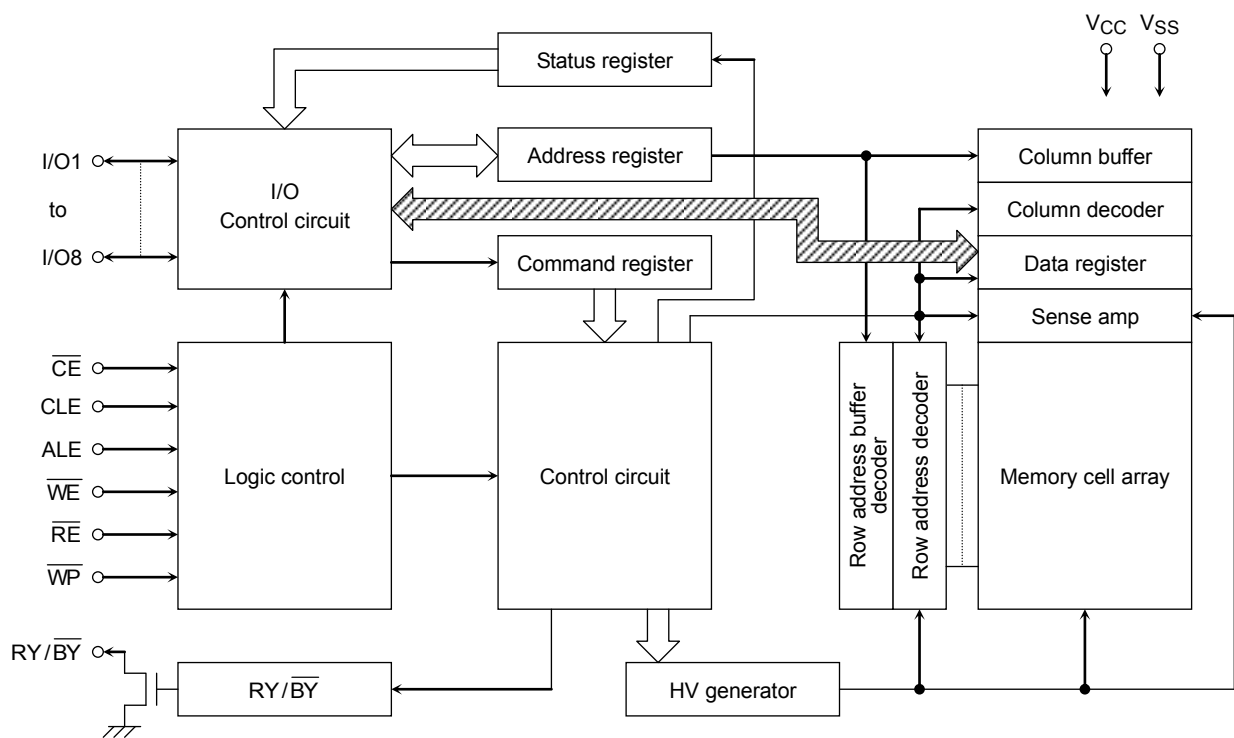
PIN ASSIGNMENT (TOP VIEW)

|   | 1                                                                                 | 2               | 3               | 4               | 5               | 6               | 7                   | 8  |
|---|-----------------------------------------------------------------------------------|-----------------|-----------------|-----------------|-----------------|-----------------|---------------------|----|
| A |  | NC              | NC              |                 |                 | NC              | NC                  | NC |
| B | NC                                                                                | $\overline{WP}$ | ALE             | V <sub>SS</sub> | $\overline{CE}$ | $\overline{WE}$ | RY/ $\overline{BY}$ | NC |
| C | NC                                                                                | NC              | $\overline{RE}$ | CLE             | NC              | NC              | NC                  | NC |
| D |                                                                                   | NC              | NC              | NC              | NC              | NC              | NC                  |    |
| E |                                                                                   | NC              | NC              | NC              | NC              | NC              | NC                  |    |
| F |                                                                                   | NC              | NC              | NC              | NC              | NC              | NC                  |    |
| G |                                                                                   | NC              | I/O1            | NC              | NC              | NC              | V <sub>CC</sub>     |    |
| H | NC                                                                                | NC              | I/O2            | NC              | V <sub>CC</sub> | I/O6            | I/O8                | NC |
| J | NC                                                                                | V <sub>SS</sub> | I/O3            | I/O4            | I/O5            | I/O7            | V <sub>SS</sub>     | NC |
| K | NC                                                                                | NC              | NC              |                 |                 | NC              | NC                  | NC |

PIN NAMES

| I/O1 to I/O8        | I/O port             |
|---------------------|----------------------|
| $\overline{CE}$     | Chip enable          |
| $\overline{WE}$     | Write enable         |
| $\overline{RE}$     | Read enable          |
| CLE                 | Command latch enable |
| ALE                 | Address latch enable |
| $\overline{WP}$     | Write protect        |
| RY/ $\overline{BY}$ | Ready/Busy           |
| V <sub>CC</sub>     | Power supply         |
| V <sub>SS</sub>     | Ground               |
| NC                  | No Connection        |

### BLOCK DIAGRAM



### ABSOLUTE MAXIMUM RATINGS

| SYMBOL              | RATING                       | VALUE                                   | UNIT |
|---------------------|------------------------------|-----------------------------------------|------|
| V <sub>CC</sub>     | Power Supply Voltage         | −0.6 to 4.6                             | V    |
| V <sub>IN</sub>     | Input Voltage                | −0.6 to 4.6                             | V    |
| V <sub>I/O</sub>    | Input /Output Voltage        | −0.6 to V <sub>CC</sub> + 0.3 (≤ 4.6 V) | V    |
| P <sub>D</sub>      | Power Dissipation            | 0.3                                     | W    |
| T <sub>SOLDER</sub> | Soldering Temperature (10 s) | 260                                     | °C   |
| T <sub>STG</sub>    | Storage Temperature          | −55 to 125                              | °C   |
| T <sub>OPR</sub>    | Operating Temperature        | −40 to 85                               | °C   |

**CAPACITANCE** \*(Ta = 25°C, f = 1 MHz)

| SYMBOL           | PARAMETER | CONDITION              | MIN | MAX | UNIT |
|------------------|-----------|------------------------|-----|-----|------|
| C <sub>IN</sub>  | Input     | V <sub>IN</sub> = 0 V  | —   | 10  | pF   |
| C <sub>OUT</sub> | Output    | V <sub>OUT</sub> = 0 V | —   | 10  | pF   |

\* This parameter is periodically sampled and is not tested for every device.

**VALID BLOCKS**

| SYMBOL          | PARAMETER              | MIN  | TYP. | MAX  | UNIT   |
|-----------------|------------------------|------|------|------|--------|
| N <sub>VB</sub> | Number of Valid Blocks | 1004 | —    | 1024 | Blocks |

NOTE: The device occasionally contains unusable blocks. Refer to Application Note (13) toward the end of this document.  
 The first block (Block 0) is guaranteed to be a valid block at the time of shipment.  
 The specification for the minimum number of valid blocks is applicable over lifetime

**RECOMMENDED DC OPERATING CONDITIONS**

| SYMBOL          | PARAMETER                | MIN                   | TYP. | MAX                   | UNIT |
|-----------------|--------------------------|-----------------------|------|-----------------------|------|
| V <sub>CC</sub> | Power Supply Voltage     | 2.7                   | —    | 3.6                   | V    |
| V <sub>IH</sub> | High Level input Voltage | V <sub>CC</sub> x 0.8 | —    | V <sub>CC</sub> + 0.3 | V    |
| V <sub>IL</sub> | Low Level Input Voltage  | -0.3*                 | —    | V <sub>CC</sub> x 0.2 | V    |

\* -2 V (pulse width lower than 20 ns)

**DC CHARACTERISTICS (Ta = -40 to 85°C, V<sub>CC</sub> = 2.7 to 3.6V)**

| SYMBOL                                               | PARAMETER                                            | CONDITION                                                                       | MIN                   | TYP. | MAX | UNIT |
|------------------------------------------------------|------------------------------------------------------|---------------------------------------------------------------------------------|-----------------------|------|-----|------|
| I <sub>IL</sub>                                      | Input Leakage Current                                | V <sub>IN</sub> = 0 V to V <sub>CC</sub>                                        | —                     | —    | ±10 | μA   |
| I <sub>LO</sub>                                      | Output Leakage Current                               | V <sub>OUT</sub> = 0 V to V <sub>CC</sub>                                       | —                     | —    | ±10 | μA   |
| I <sub>CCO1</sub>                                    | Serial Read Current                                  | $\overline{CE} = V_{IL}$ , I <sub>OUT</sub> = 0 mA, t <sub>cycle</sub> = 25 ns  | —                     | —    | 30  | mA   |
| I <sub>CCO2</sub>                                    | Programming Current                                  | —                                                                               | —                     | —    | 30  | mA   |
| I <sub>CCO3</sub>                                    | Erasing Current                                      | —                                                                               | —                     | —    | 30  | mA   |
| I <sub>CCS</sub>                                     | Standby Current                                      | $\overline{CE} = V_{CC} - 0.2 \text{ V}$ , $\overline{WP} = 0 \text{ V/V}_{CC}$ | —                     | —    | 50  | μA   |
| V <sub>OH</sub>                                      | High Level Output Voltage                            | I <sub>OH</sub> = -0.1 mA                                                       | V <sub>CC</sub> - 0.2 | —    | —   | V    |
| V <sub>OL</sub>                                      | Low Level Output Voltage                             | I <sub>OL</sub> = 0.1 mA                                                        | —                     | —    | 0.2 | V    |
| I <sub>OL</sub><br>(R <sub>Y</sub> /B <sub>Y</sub> ) | Output current of R <sub>Y</sub> /B <sub>Y</sub> pin | V <sub>OL</sub> = 0.2 V                                                         | —                     | 4    | —   | mA   |

# AC CHARACTERISTICS AND RECOMMENDED OPERATING CONDITIONS

(Ta = -40 to 85°C, VCC = 2.7 to 3.6V)

| SYMBOL   | PARAMETER                                              | MIN | MAX        | UNIT |
|----------|--------------------------------------------------------|-----|------------|------|
| tCLS     | CLE Setup Time                                         | 12  | —          | ns   |
| tCLH     | CLE Hold Time                                          | 5   | —          | ns   |
| tCS      | $\overline{CE}$ Setup Time                             | 20  | —          | ns   |
| tCH      | $\overline{CE}$ Hold Time                              | 5   | —          | ns   |
| tWP      | Write Pulse Width                                      | 12  | —          | ns   |
| tALS     | ALE Setup Time                                         | 12  | —          | ns   |
| tALH     | ALE Hold Time                                          | 5   | —          | ns   |
| tDS      | Data Setup Time                                        | 12  | —          | ns   |
| tDH      | Data Hold Time                                         | 5   | —          | ns   |
| tWC      | Write Cycle Time                                       | 25  | —          | ns   |
| tWH      | $\overline{WE}$ High Hold Time                         | 10  | —          | ns   |
| tWW      | $\overline{WP}$ High to $\overline{WE}$ Low            | 100 | —          | ns   |
| tRR      | Ready to $\overline{RE}$ Falling Edge                  | 20  | —          | ns   |
| tRW      | Ready to $\overline{WE}$ Falling Edge                  | 20  | —          | ns   |
| tRP      | Read Pulse Width                                       | 12  | —          | ns   |
| tRC      | Read Cycle Time                                        | 25  | —          | ns   |
| tREA     | $\overline{RE}$ Access Time                            | —   | 20         | ns   |
| tCEA     | $\overline{CE}$ Access Time                            | —   | 25         | ns   |
| tCLR     | CLE Low to $\overline{RE}$ Low                         | 10  | —          | ns   |
| tAR      | ALE Low to $\overline{RE}$ Low                         | 10  | —          | ns   |
| tRHOH    | $\overline{RE}$ High to Output Hold Time               | 25  | —          | ns   |
| tRLOH    | $\overline{RE}$ Low to Output Hold Time                | 5   | —          | ns   |
| tRHZ     | $\overline{RE}$ High to Output High Impedance          | —   | 60         | ns   |
| tCHZ     | $\overline{CE}$ High to Output High Impedance          | —   | 20         | ns   |
| tCSD     | $\overline{CE}$ High to ALE or CLE Don't Care          | 0   | —          | ns   |
| tREH     | $\overline{RE}$ High Hold Time                         | 10  | —          | ns   |
| tIR      | Output-High-impedance-to- $\overline{RE}$ Falling Edge | 0   | —          | ns   |
| tRHW     | $\overline{RE}$ High to $\overline{WE}$ Low            | 30  | —          | ns   |
| tWHC     | $\overline{WE}$ High to $\overline{CE}$ Low            | 30  | —          | ns   |
| tWHR     | $\overline{WE}$ High to $\overline{RE}$ Low            | 60  | —          | ns   |
| tR       | Memory Cell Array to Starting Address                  | —   | 25         | μs   |
| tDCBSYR1 | Data Cache Busy in Read Cache (following 31h and 3Fh)  | —   | 25         | μs   |
| tDCBSYR2 | Data Cache Busy in Page Copy (following 3Ah)           | —   | 30         | μs   |
| tWB      | $\overline{WE}$ High to Busy                           | —   | 100        | ns   |
| tRST     | Device Reset Time (Ready/Read/Program/Erase)           | —   | 5/5/10/500 | μs   |

\*1: tCLS and tALS can not be shorter than tWP

\*2: tCS should be longer than tWP + 8ns.

**AC TEST CONDITIONS**

| PARAMETER                      | CONDITION                       |
|--------------------------------|---------------------------------|
|                                | $V_{CC}$ : 2.7 to 3.6V          |
| Input level                    | $V_{CC} - 0.2\text{ V}$ , 0.2 V |
| Input pulse rise and fall time | 3 ns                            |
| Input comparison level         | $V_{CC} / 2$                    |
| Output data comparison level   | $V_{CC} / 2$                    |
| Output load                    | $C_L$ (50 pF) + 1 TTL           |

Note: Busy to ready time depends on the pull-up resistor tied to the  $\overline{RY}/\overline{BY}$  pin.  
(Refer to Application Note (9) toward the end of this document.)

**PROGRAMMING AND ERASING CHARACTERISTICS**  
**( $T_a = -40$  to  $85^\circ\text{C}$ ,  $V_{CC} = 2.7$  to  $3.6\text{V}$ )**

| SYMBOL               | PARAMETER                                           | MIN | TYP. | MAX | UNIT          | NOTES |
|----------------------|-----------------------------------------------------|-----|------|-----|---------------|-------|
| $t_{\text{PROG}}$    | Average Programming Time                            | —   | 300  | 700 | $\mu\text{s}$ |       |
| $t_{\text{DCBSYW2}}$ | Data Cache Busy Time in Write Cache (following 15h) | —   | —    | 700 | $\mu\text{s}$ | (2)   |
| N                    | Number of Partial Program Cycles in the Same Page   | —   | —    | 4   |               | (1)   |
| $t_{\text{BERASE}}$  | Block Erasing Time                                  | —   | 2.5  | 5   | ms            |       |

(1) Refer to Application Note (12) toward the end of this document.

(2)  $t_{\text{DCBSYW2}}$  depends on the timing between internal programming time and data in time.

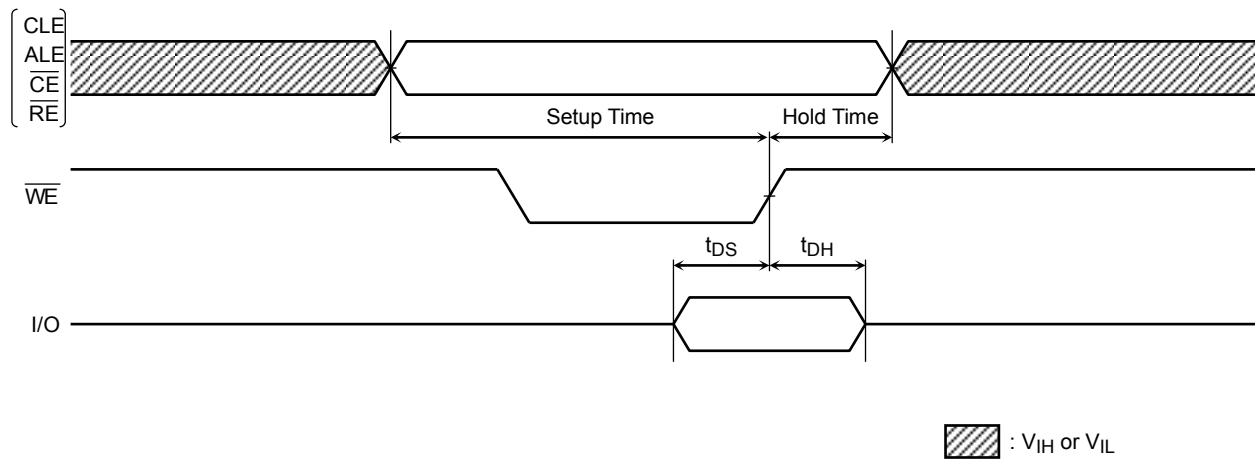
**Data Output**

When  $t_{\text{REH}}$  is long, output buffers are disabled by  $\overline{\text{RE}}=\text{High}$ , and the hold time of data output depend on  $t_{\text{RHOH}}$  (25ns MIN). On this condition, waveforms look like normal serial read mode.

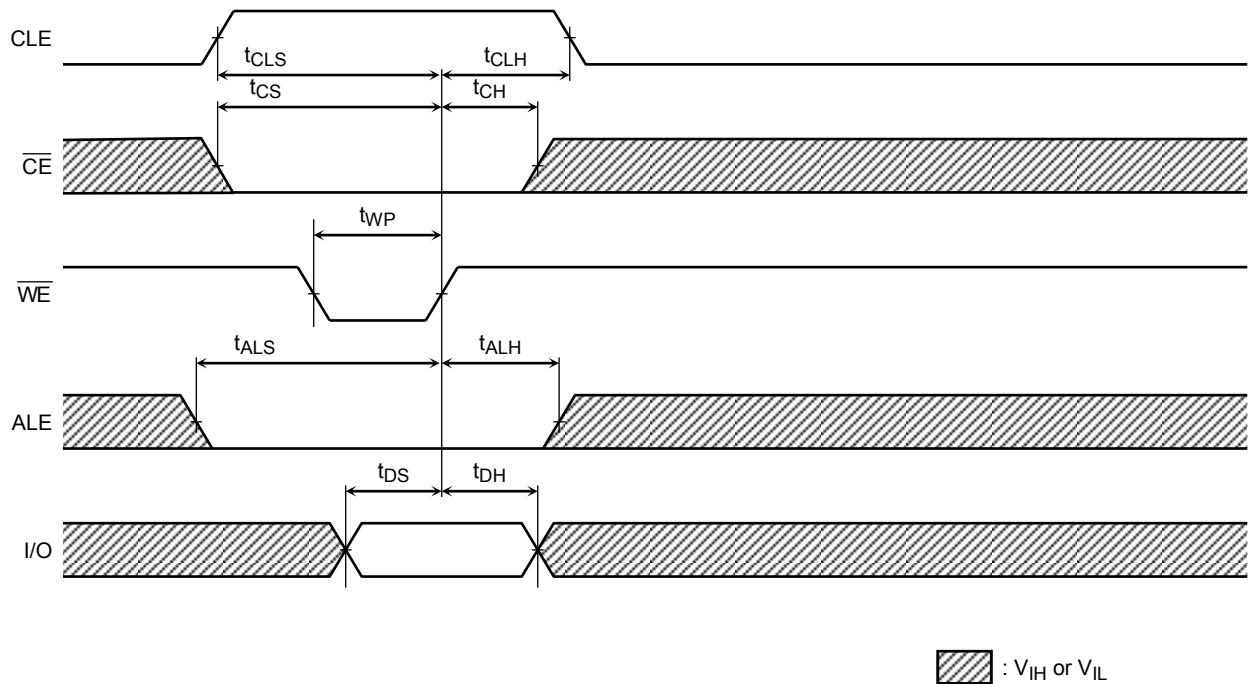
When  $t_{\text{REH}}$  is short, output buffers are not disabled by  $\overline{\text{RE}}=\text{High}$ , and the hold time of data output depend on  $t_{\text{RLOH}}$  (5ns MIN). On this condition, output buffers are disabled by the rising edge of  $\text{CLE}$ ,  $\text{ALE}$ ,  $\overline{\text{CE}}$  or falling edge of  $\overline{\text{WE}}$ , and waveforms look like Extended Data Output Mode.

## TIMING DIAGRAMS

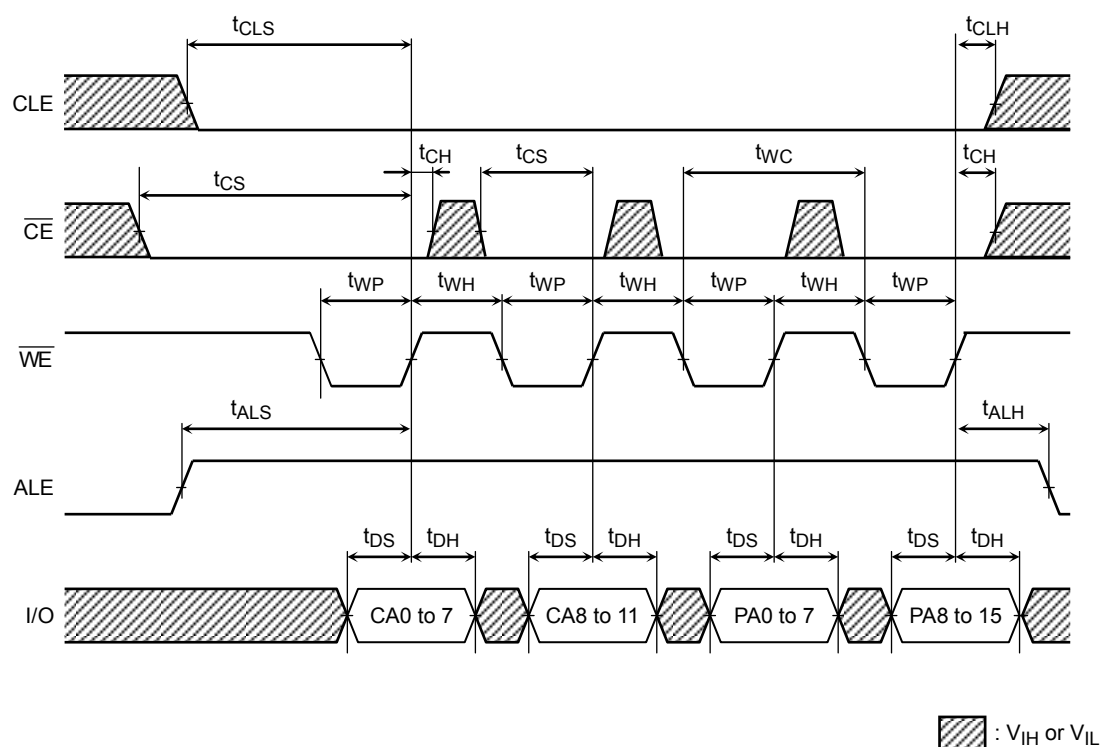
### Latch Timing Diagram for Command/Address/Data



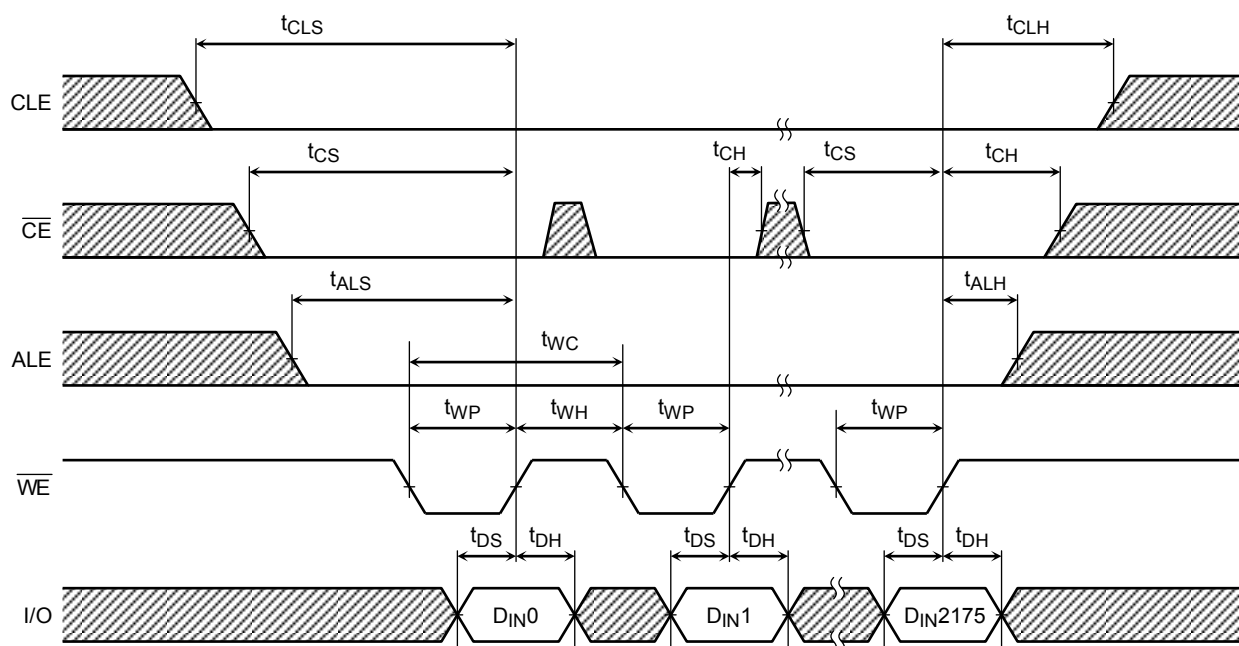
### Command Input Cycle Timing Diagram



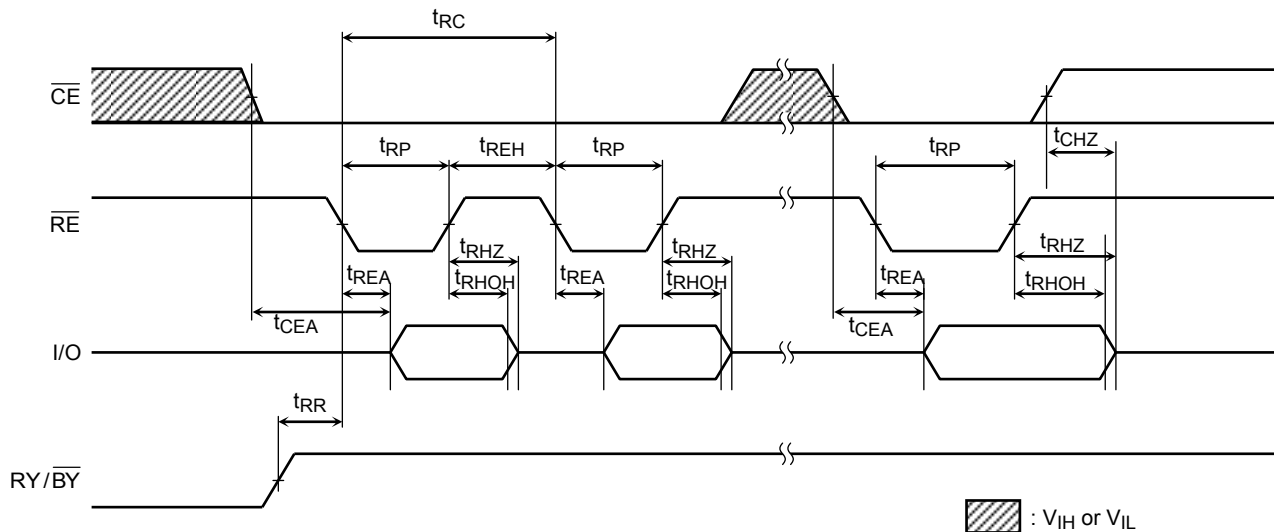
## Address Input Cycle Timing Diagram



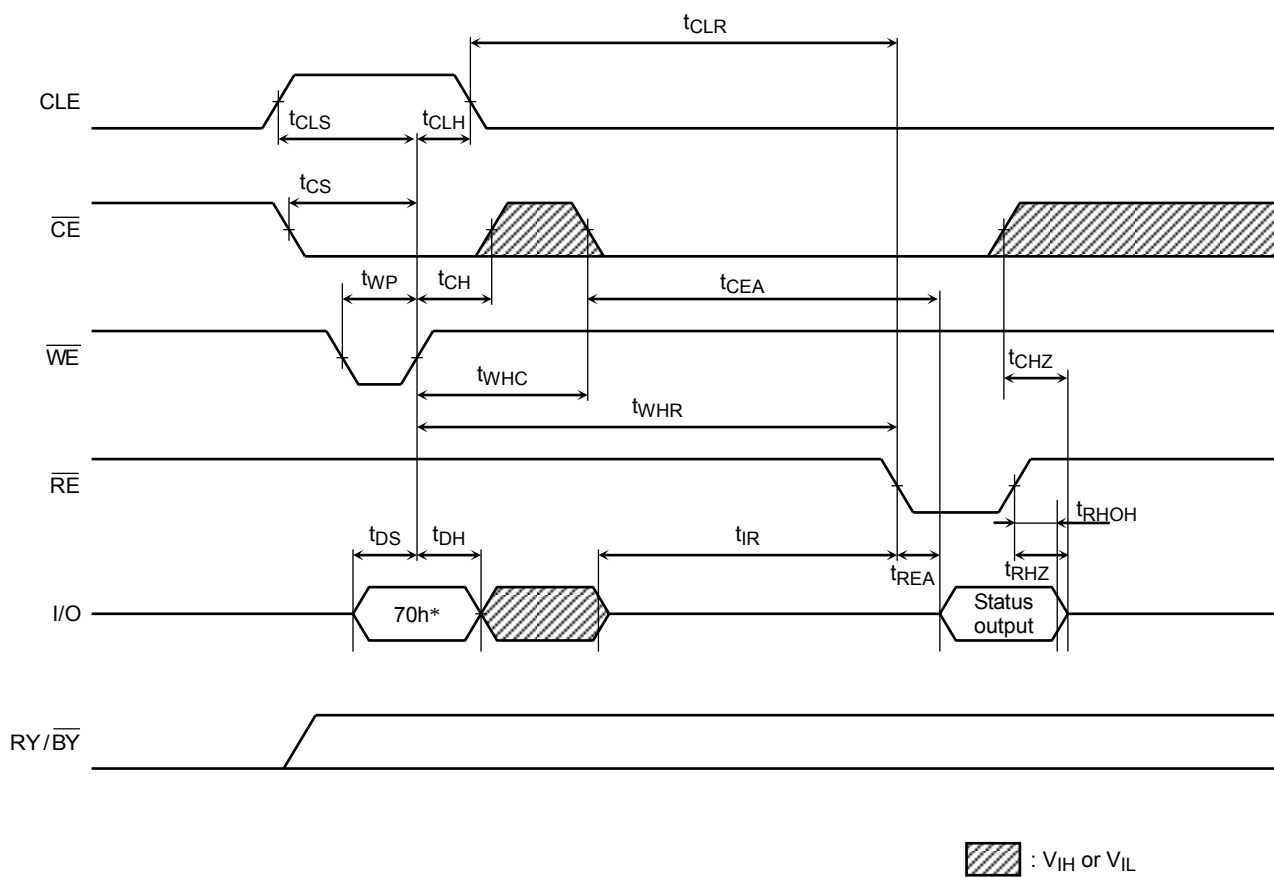
## Data Input Cycle Timing Diagram



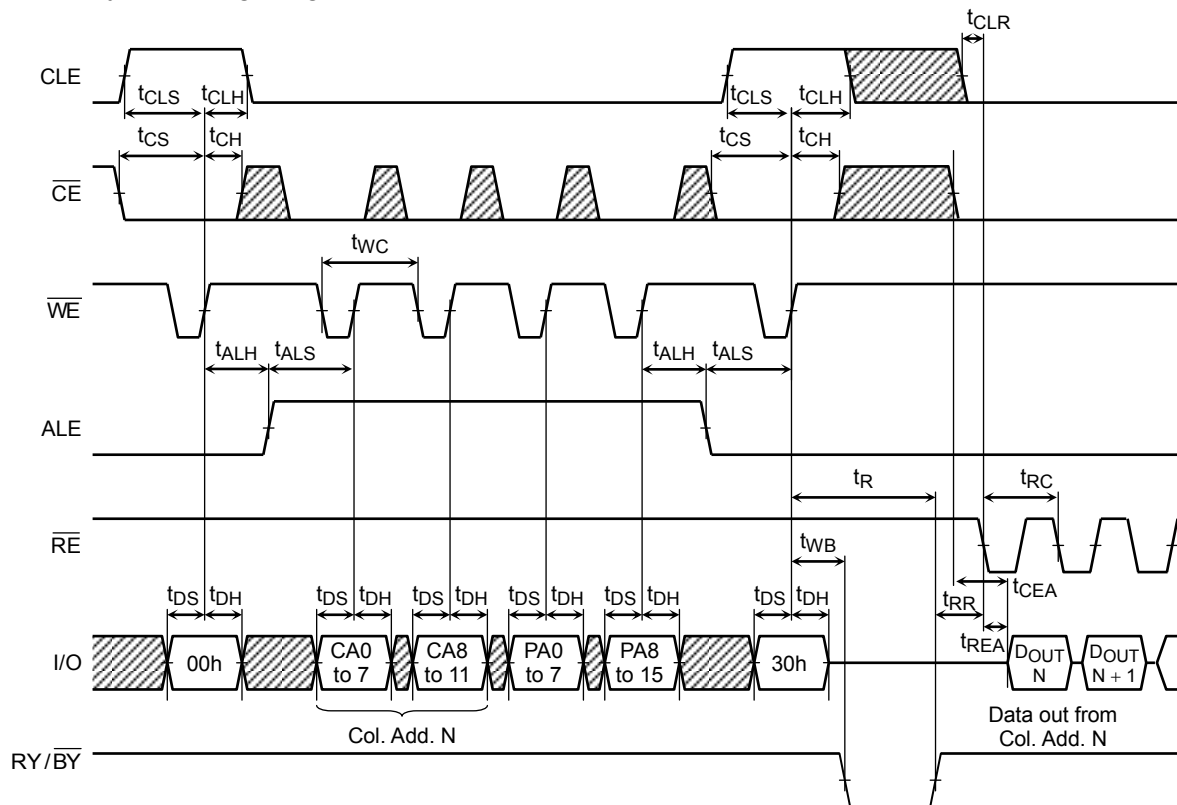
## Serial Read Cycle Timing Diagram



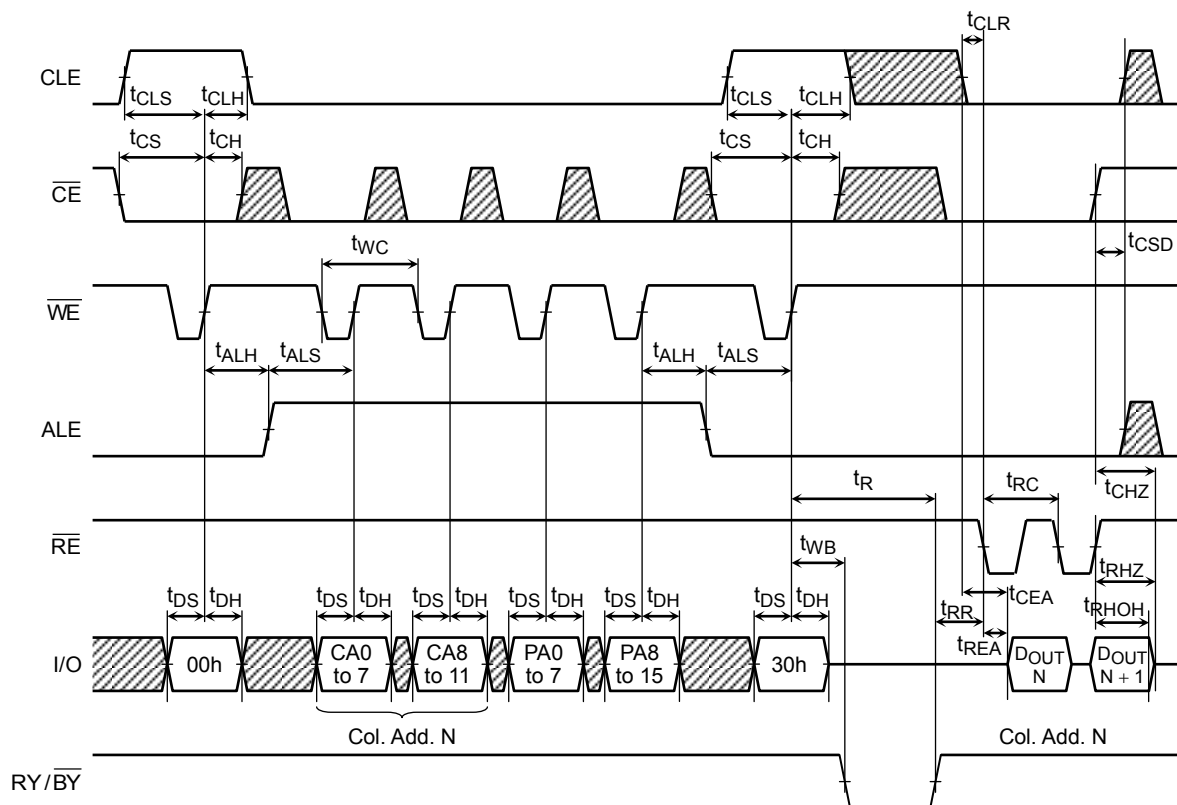
## Status Read Cycle Timing Diagram



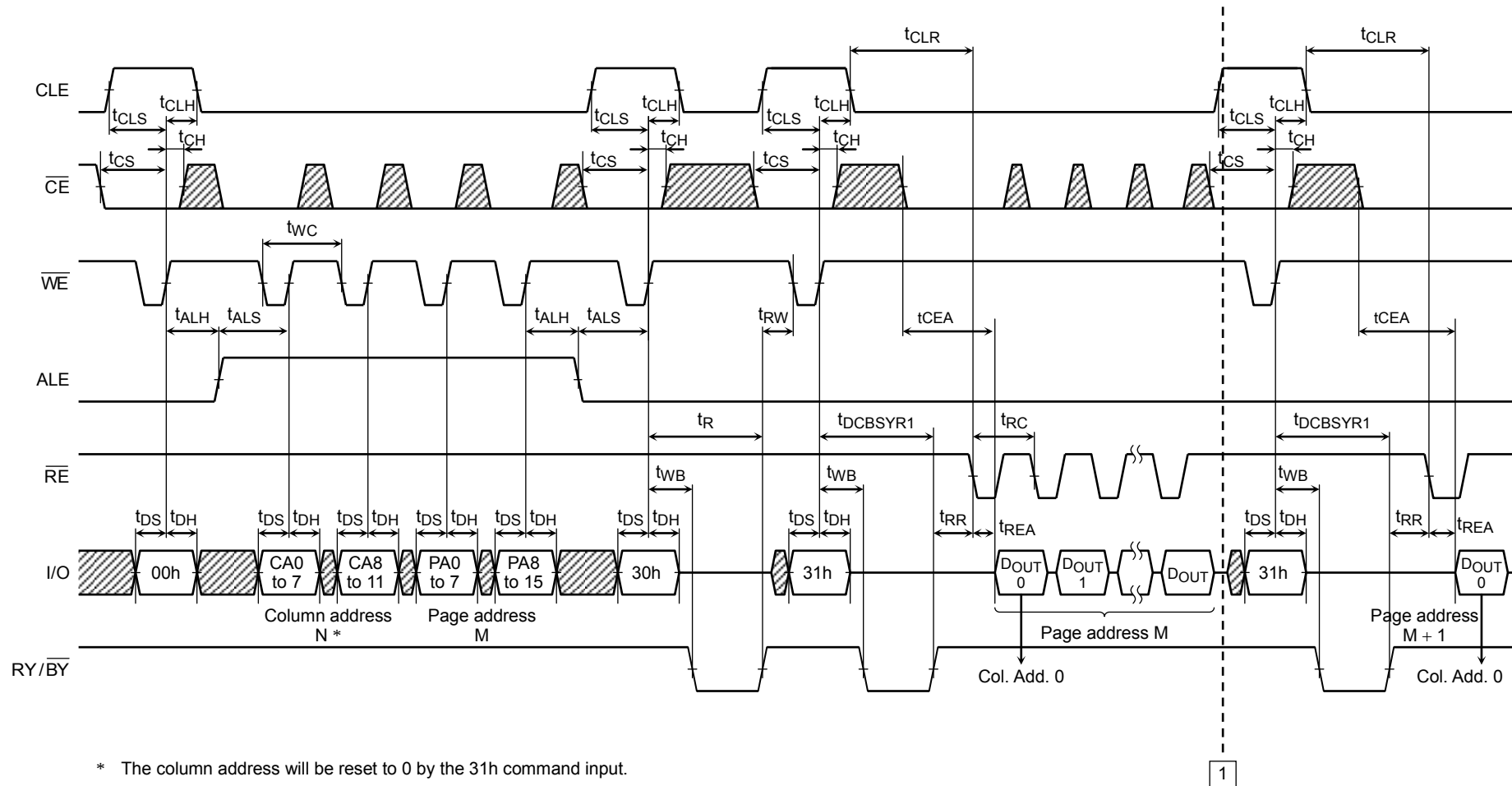
## Read Cycle Timing Diagram



## Read Cycle Timing Diagram: When Interrupted by $\overline{CE}$

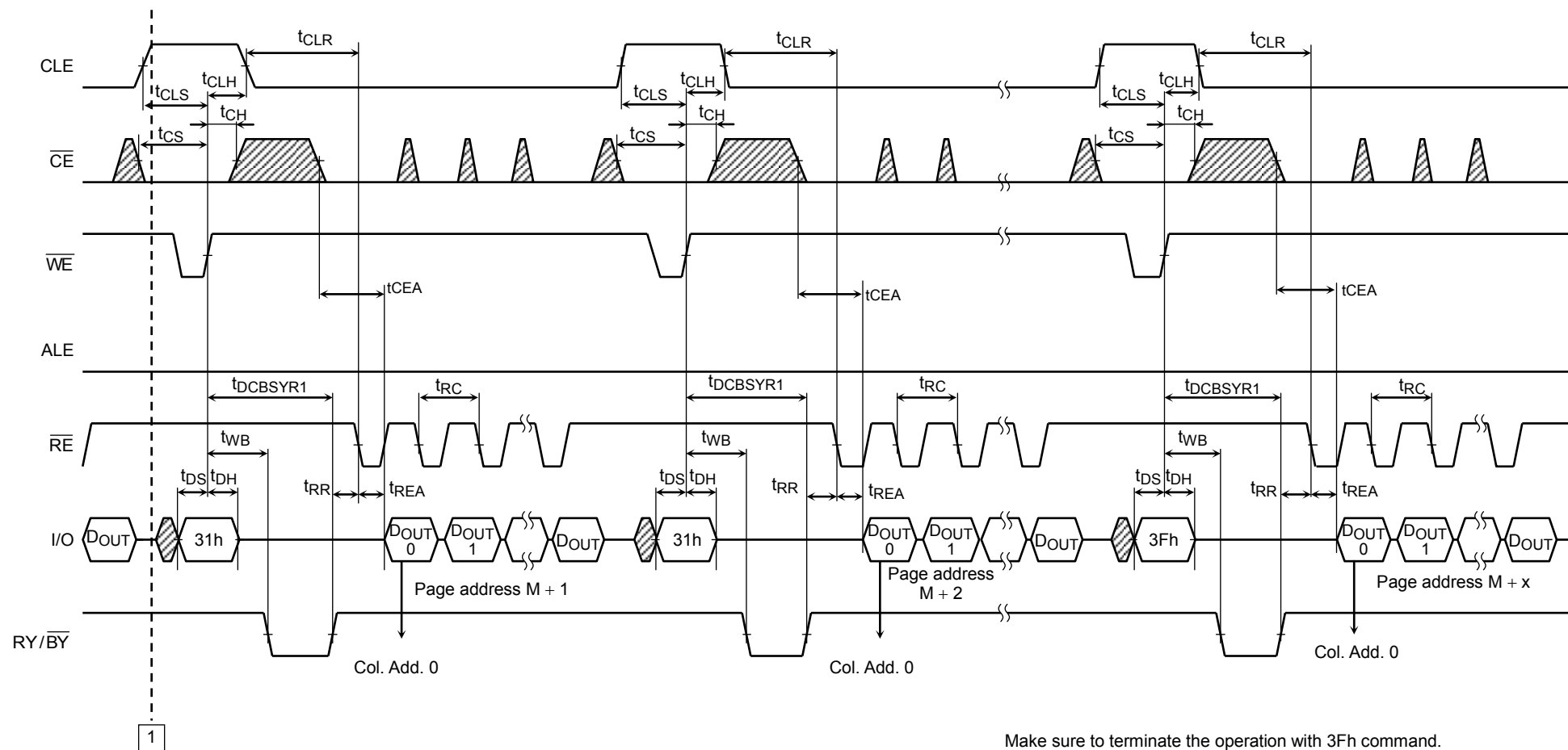


Read Cycle with Data Cache Timing Diagram (1/2)



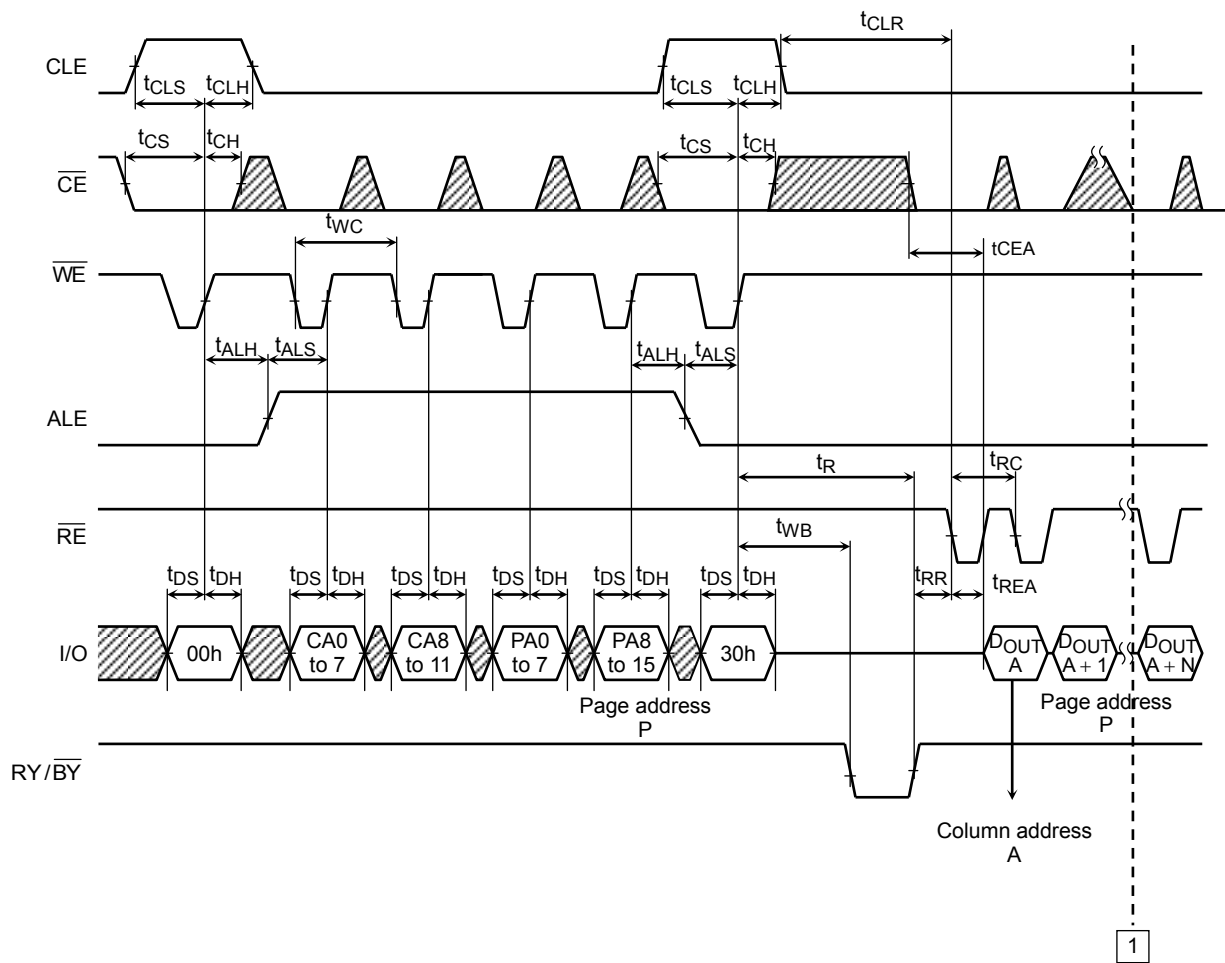
Continues to 1 of next page

## Read Cycle with Data Cache Timing Diagram (2/2)



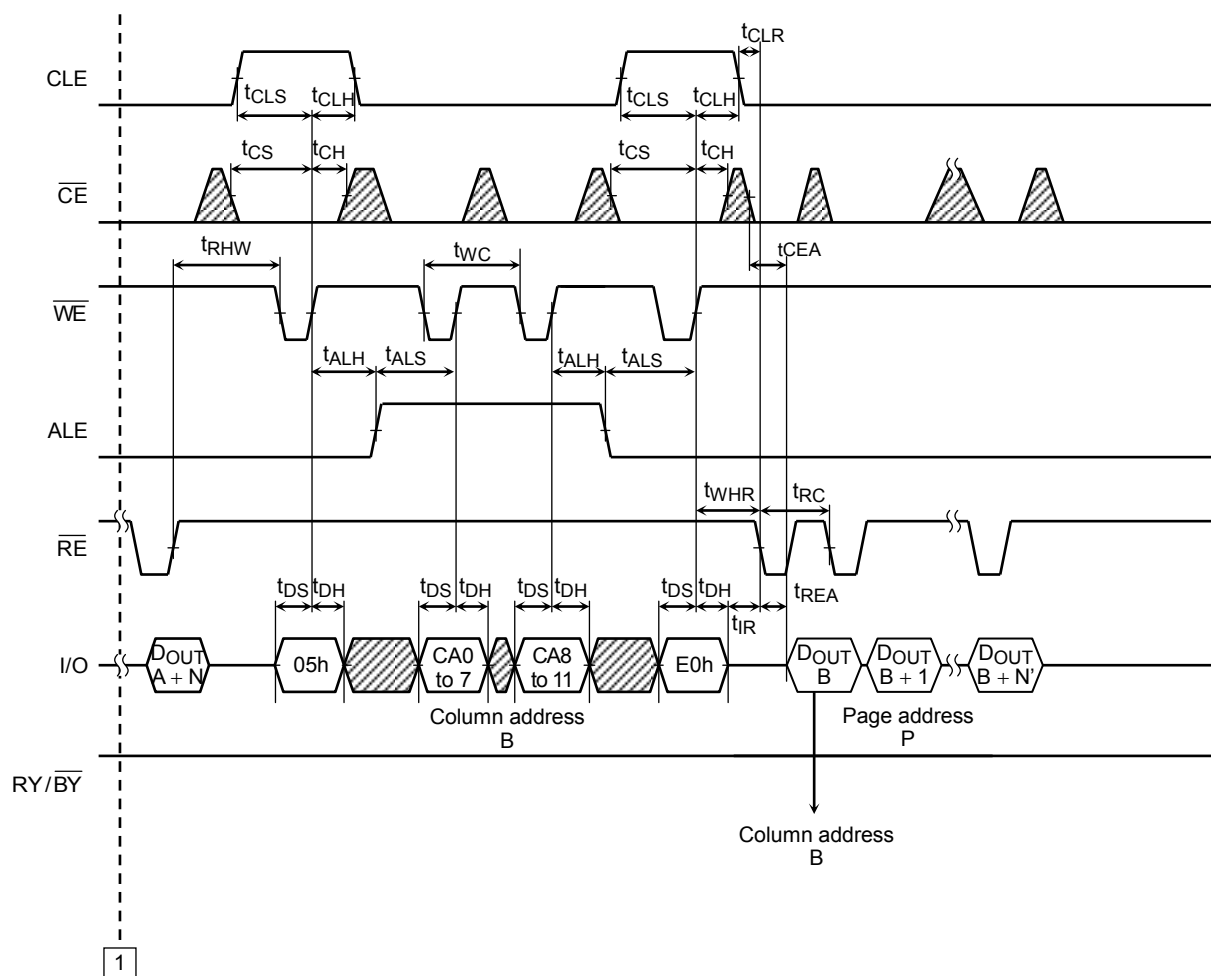
Continues from 1 of last page

## Column Address Change in Read Cycle Timing Diagram (1/2)



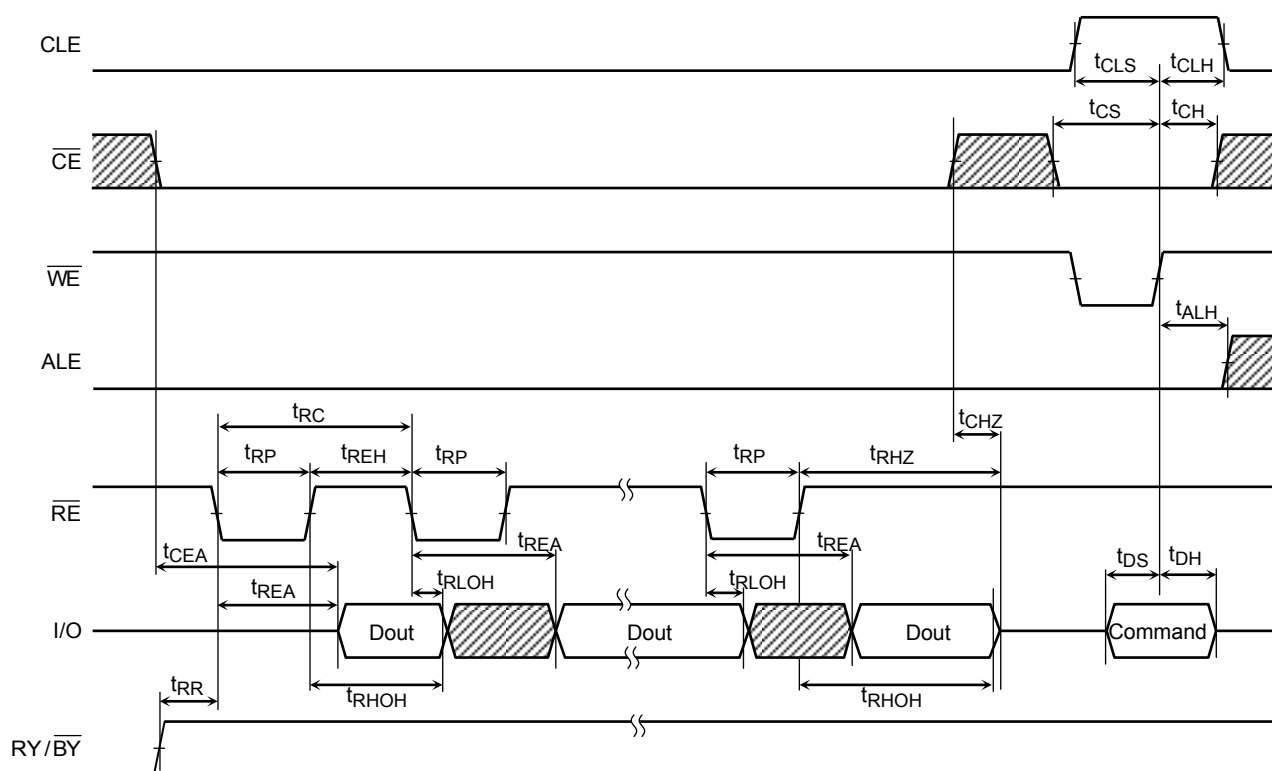
Continues from 1 of next page

## Column Address Change in Read Cycle Timing Diagram (2/2)

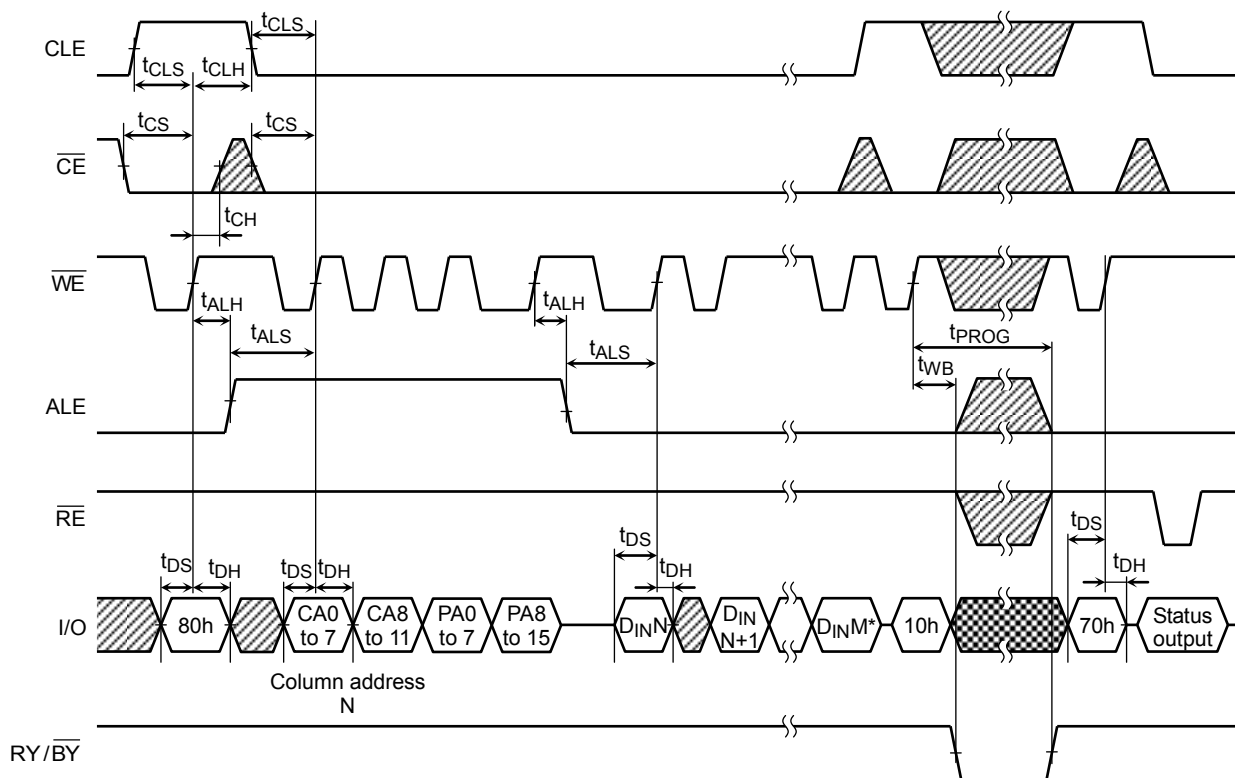


Continues from 1 of last page

## Data Output Timing Diagram



## Auto-Program Operation Timing Diagram

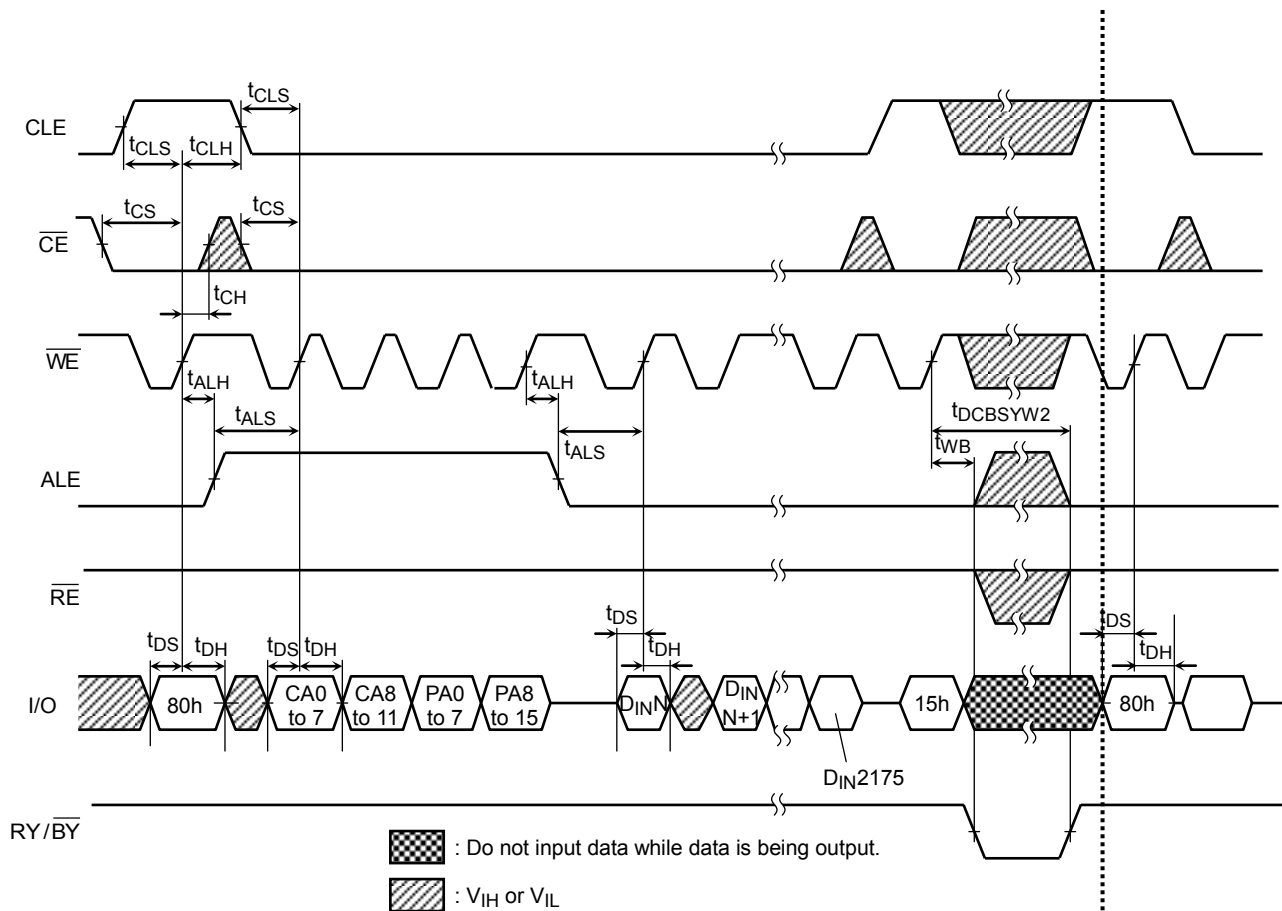


 : Do not input data while data is being output.

 :  $V_{IH}$  or  $V_{IL}$

\*) M: up to 2175 (byte input data for  $\times 8$  device).

## Auto-Program Operation with Data Cache Timing Diagram (1/3)

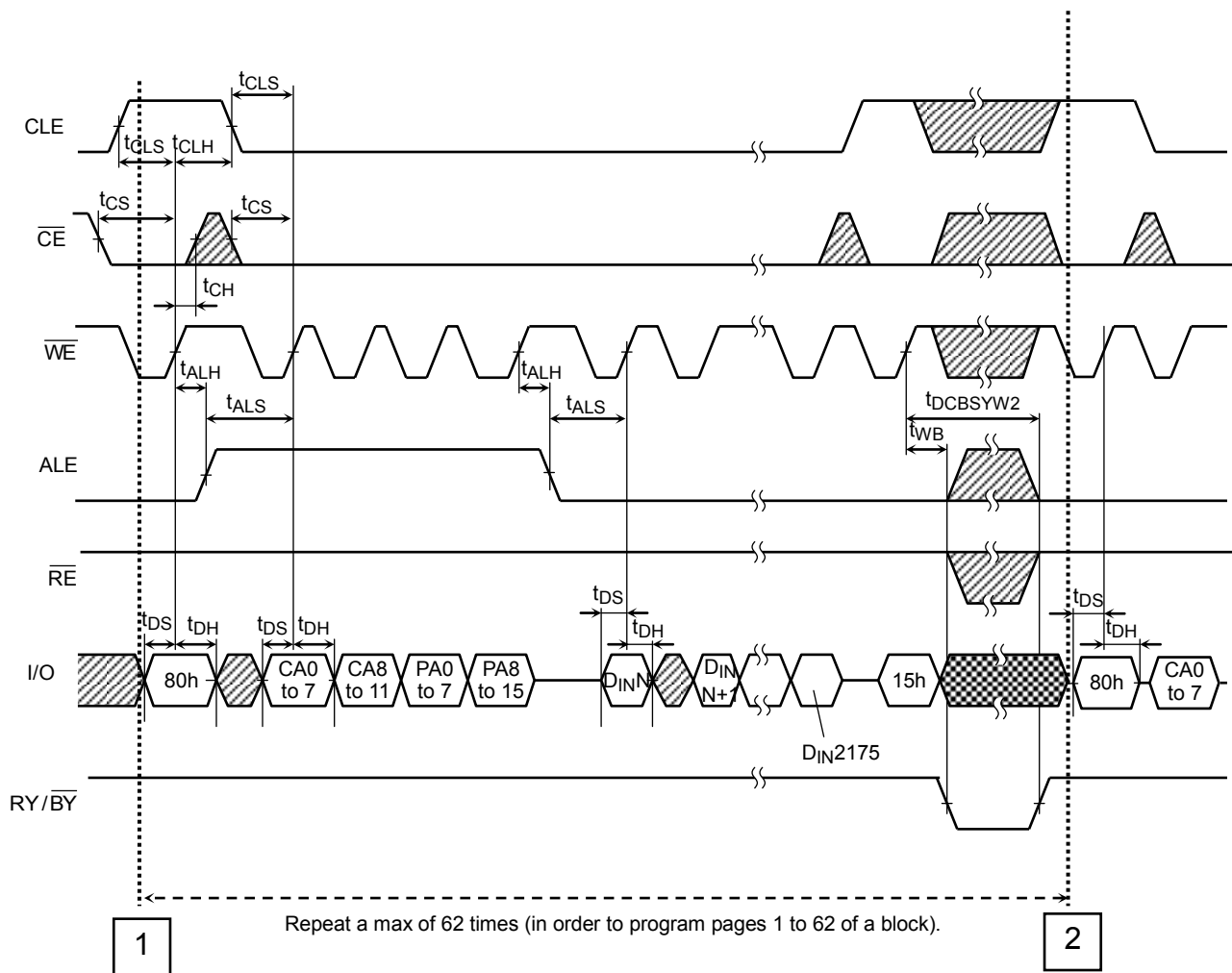


CA0 to CA11 is 0 in this diagram.

1

Continues to 1 of next page

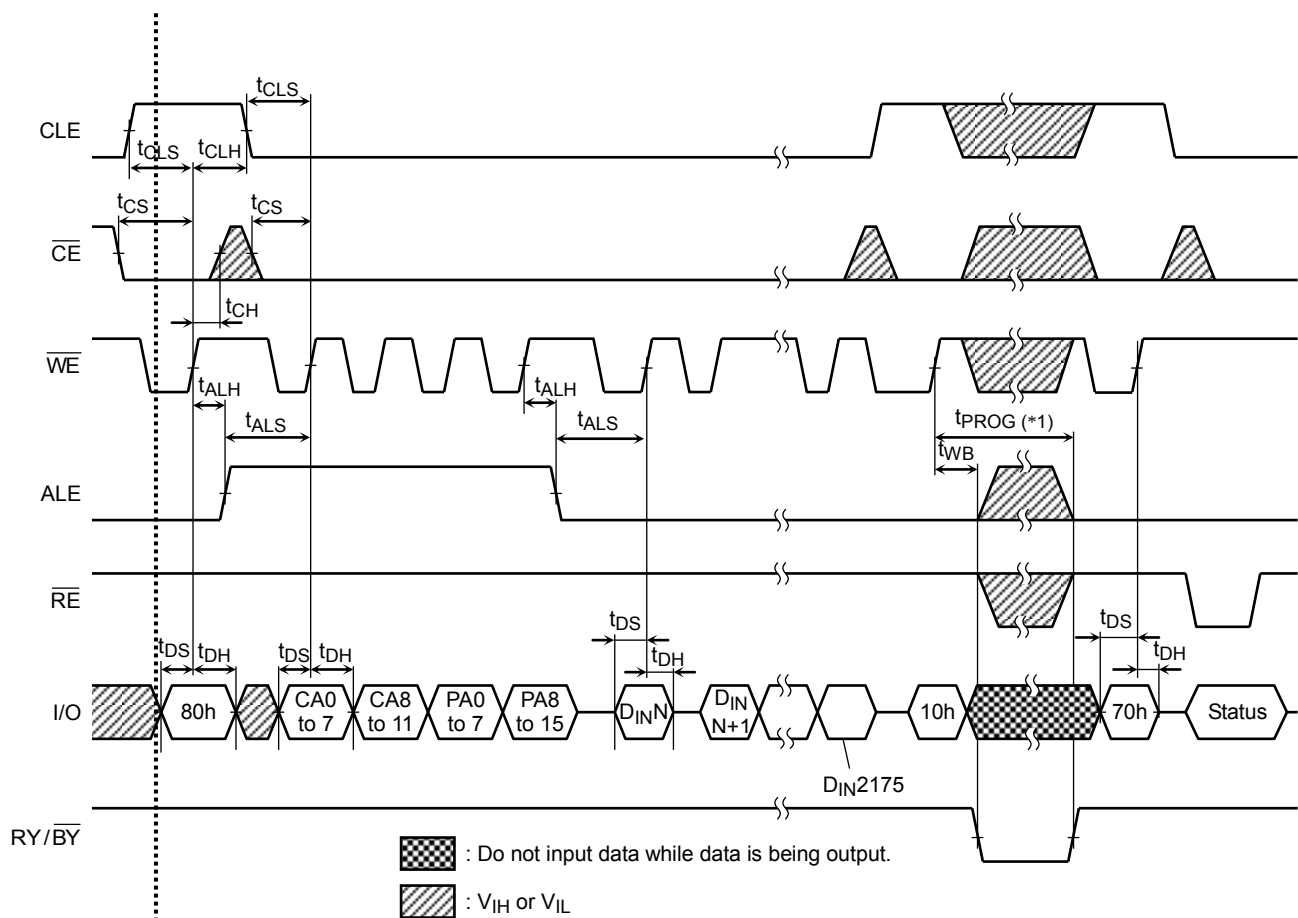
## Auto-Program Operation with Data Cache Timing Diagram (2/3)



Continued from **1** of last page

-  : Do not input data while data is being output.
-  :  $V_{IH}$  or  $V_{IL}$

## Auto-Program Operation with Data Cache Timing Diagram (3/3)



2

Continued from 2 of last page

(\*1)  $t_{PROG}$ : Since the last page programming by 10h command is initiated after the previous cache program, the  $t_{PROG}$  during cache programming is given by the following equation.

$$t_{PROG} = t_{PROG} \text{ of the last page} + t_{PROG} \text{ of the previous page} - A$$

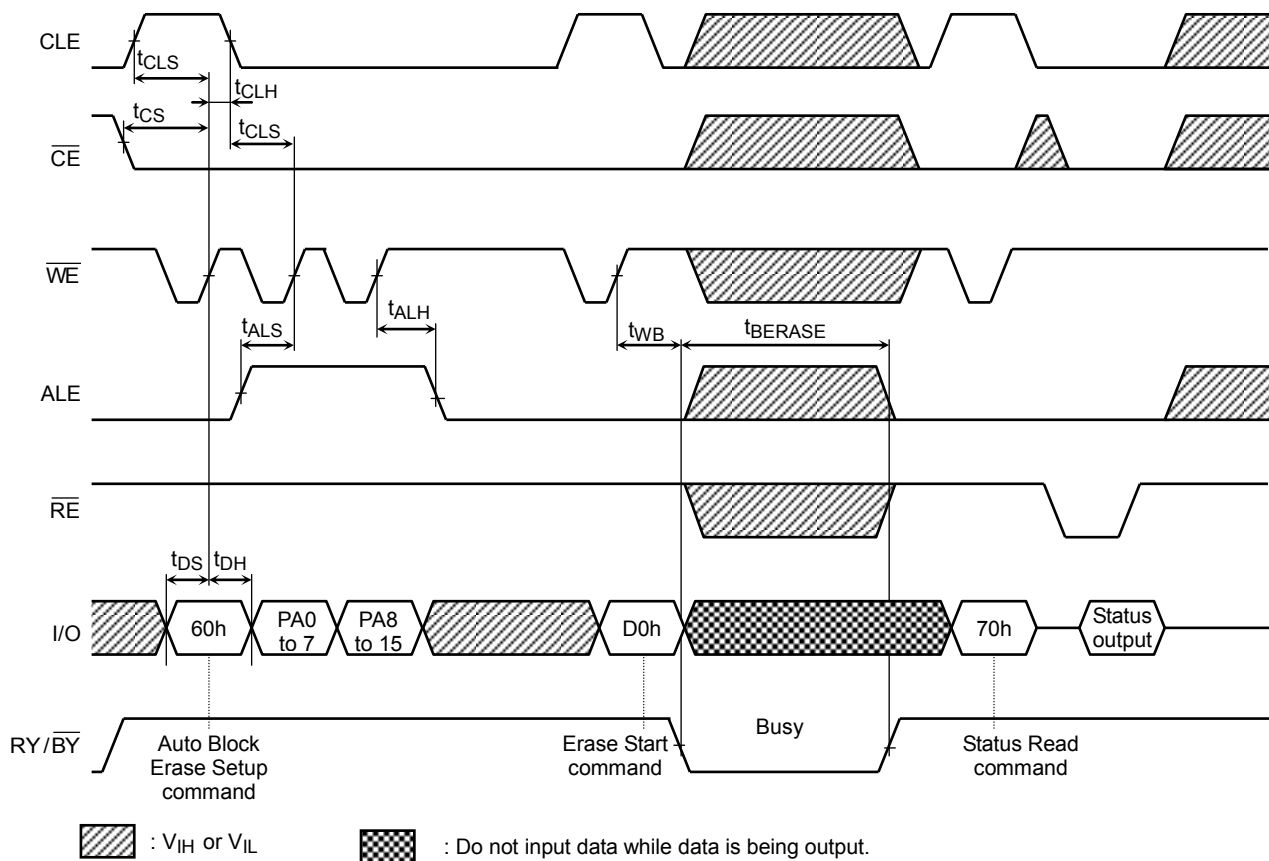
$$A = (\text{command input cycle} + \text{address input cycle} + \text{data input cycle time of the last page})$$

If "A" exceeds the  $t_{PROG}$  of previous page,  $t_{PROG}$  of the last page is  $t_{PROG} \text{ max}$ .

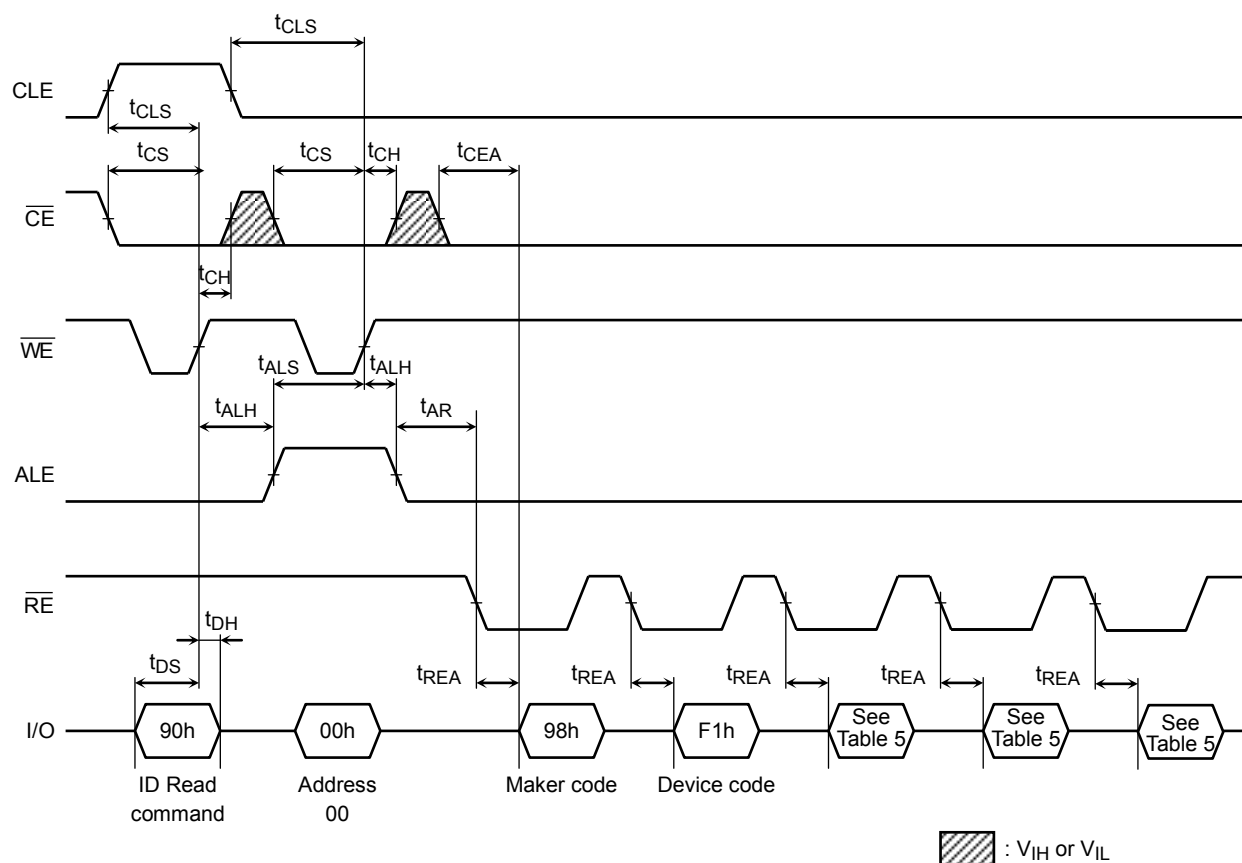
(Note) Make sure to terminate the operation with 80h-10h- command sequence.

If the operation is terminated by 80h-15h command sequence, monitor I/O 6 (Ready / Busy) by issuing Status Read command (70h) and make sure the previous page program operation is completed. If the page program operation is completed issue FFh reset before next operation.

## Auto Block Erase Timing Diagram



## ID Read Operation Timing Diagram



## PIN FUNCTIONS

The device is a serial access memory which utilizes time-sharing input of address information.

### Command Latch Enable: CLE

The CLE input signal is used to control loading of the operation mode command into the internal command register. The command is latched into the command register from the I/O port on the rising edge of the  $\overline{WE}$  signal while CLE is High.

### Address Latch Enable: ALE

The ALE signal is used to control loading address information into the internal address register. Address information is latched into the address register from the I/O port on the rising edge of  $\overline{WE}$  while ALE is High.

### Chip Enable: $\overline{CE}$

The device goes into a low-power Standby mode when  $\overline{CE}$  goes High during the device is in Ready state. The  $\overline{CE}$  signal is ignored when device is in Busy state ( $RY / \overline{BY} = L$ ), such as during a Program or Erase or Read operation, and will not enter Standby mode even if the  $\overline{CE}$  input goes High.

### Write Enable: $\overline{WE}$

The  $\overline{WE}$  signal is used to control the acquisition of data from the I/O port.

### Read Enable: $\overline{RE}$

The  $\overline{RE}$  signal controls serial data output. Data is available  $t_{REA}$  after the falling edge of  $\overline{RE}$ .

The internal column address counter is also incremented (Address = Address + 1) on this falling edge.

### I/O Port: I/O1 to 8

The I/O1 to 8 pins are used as a port for transferring address, command and input/output data to and from the device.

### Write Protect: $\overline{WP}$

The  $\overline{WP}$  signal is used to protect the device from accidental programming or erasing. The internal voltage regulator is reset when  $\overline{WP}$  is Low. This signal is usually used for protecting the data during the power-on/off sequence when input signals are invalid.

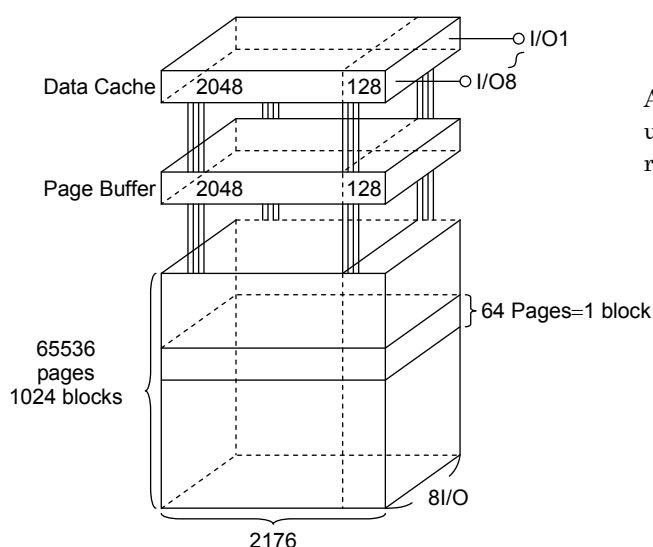
### Ready/Busy: $RY / \overline{BY}$

The  $RY / \overline{BY}$  output signal is used to indicate the operating condition of the device. The  $RY / \overline{BY}$  signal is in Busy state ( $RY / \overline{BY} = L$ ) during the Program, Erase and Read operations and will return to Ready state ( $RY / \overline{BY} = H$ ) after completion of the operation. The output buffer for this signal is an open drain and has to be pulled-up to  $V_{ccq}$  with an appropriate resistor.

If  $RY / \overline{BY}$  signal is not pulled-up to  $V_{ccq}$  ("Open" state), device operation can not guarantee.

## Schematic Cell Layout and Address Assignment

The Program operation works on page units while the Erase operation works on block units.



A page consists of 2176 bytes in which 2048 bytes are used for main memory storage and 128 bytes are for redundancy or for other uses.

1 page = 2176 bytes

1 block = 2176 bytes × 64 pages = (128K + 8K) bytes

Capacity = 2176 bytes × 64pages × 1024 blocks

An address is read in via the I/O port over four consecutive clock cycles, as shown in Table 1.

Table 1. Addressing

|              | I/O8 | I/O7 | I/O6 | I/O5 | I/O4 | I/O3 | I/O2 | I/O1 |
|--------------|------|------|------|------|------|------|------|------|
| First cycle  | CA7  | CA6  | CA5  | CA4  | CA3  | CA2  | CA1  | CA0  |
| Second cycle | L    | L    | L    | L    | CA11 | CA10 | CA9  | CA8  |
| Third cycle  | PA7  | PA6  | PA5  | PA4  | PA3  | PA2  | PA1  | PA0  |
| Fourth cycle | PA15 | PA14 | PA13 | PA12 | PA11 | PA10 | PA9  | PA8  |

CA0 to CA11: Column address

PA0 to PA15: Page address

PA6 to PA15: Block address

PA0 to PA5: NAND address in block

## Operation Mode: Logic and Command Tables

The operation modes such as Program, Erase, Read and Reset are controlled by command operations shown in Table 3. Address input, command input and data input/output are controlled by the CLE, ALE,  $\overline{CE}$ ,  $\overline{WE}$ ,  $\overline{RE}$  and  $\overline{WP}$  signals, as shown in Table 2.

Table 2. Logic Table

|                        | CLE | ALE | $\overline{CE}$ | $\overline{WE}$                                                                    | $\overline{RE}$                                                                     | $\overline{WP}$ *1  |
|------------------------|-----|-----|-----------------|------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------|---------------------|
| Command Input          | H   | L   | L               |  | H                                                                                   | *                   |
| Data Input             | L   | L   | L               |  | H                                                                                   | H                   |
| Address input          | L   | H   | L               |  | H                                                                                   | *                   |
| Serial Data Output     | L   | L   | L               | H                                                                                  |  | *                   |
| During Program (Busy)  | *   | *   | *               | *                                                                                  | *                                                                                   | H                   |
| During Erase (Busy)    | *   | *   | *               | *                                                                                  | *                                                                                   | H                   |
| During Read (Busy)     | *   | *   | H               | *                                                                                  | *                                                                                   | *                   |
|                        | *   | *   | L               | H (*2)                                                                             | H (*2)                                                                              | *                   |
| Program, Erase Inhibit | *   | *   | *               | *                                                                                  | *                                                                                   | L                   |
| Standby                | *   | *   | H               | *                                                                                  | *                                                                                   | 0 V/V <sub>CC</sub> |

H: V<sub>IH</sub>, L: V<sub>IL</sub>, \*: V<sub>IH</sub> or V<sub>IL</sub>

\*1: Refer to Application Note (10) toward the end of this document regarding the  $\overline{WP}$  signal when Program or Erase Inhibit

\*2: If  $\overline{CE}$  is low during read busy,  $\overline{WE}$  and  $\overline{RE}$  must be held High to avoid unintended command/address input to the device or read to device. Reset or Status Read command can be input during Read Busy.

Table 3. Command table (HEX)

|                                                        | First Cycle | Second Cycle | Acceptable while Busy |
|--------------------------------------------------------|-------------|--------------|-----------------------|
| Serial Data Input                                      | 80          | —            |                       |
| Read                                                   | 00          | 30           |                       |
| Column Address Change in Serial Data Output            | 05          | E0           |                       |
| Read with Data Cache                                   | 31          | —            |                       |
| Read Start for Last Page in Read Cycle with Data Cache | 3F          | —            |                       |
| Auto Page Program                                      | 80          | 10           |                       |
| Column Address Change in Serial Data Input             | 85          | —            |                       |
| Auto Program with Data Cache                           | 80          | 15           |                       |
| Read for Page Copy (2) with Data Out                   | 00          | 3A           |                       |
| Auto Program with Data Cache during Page Copy (2)      | 8C          | 15           |                       |
| Auto Program for last page during Page Copy (2)        | 8C          | 10           |                       |
| Auto Block Erase                                       | 60          | D0           |                       |
| ID Read                                                | 90          | —            |                       |
| Status Read                                            | 70          | —            | ○                     |
| Reset                                                  | FF          | —            | ○                     |

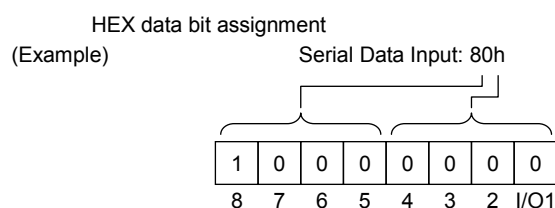


Table 4. Read mode operation states

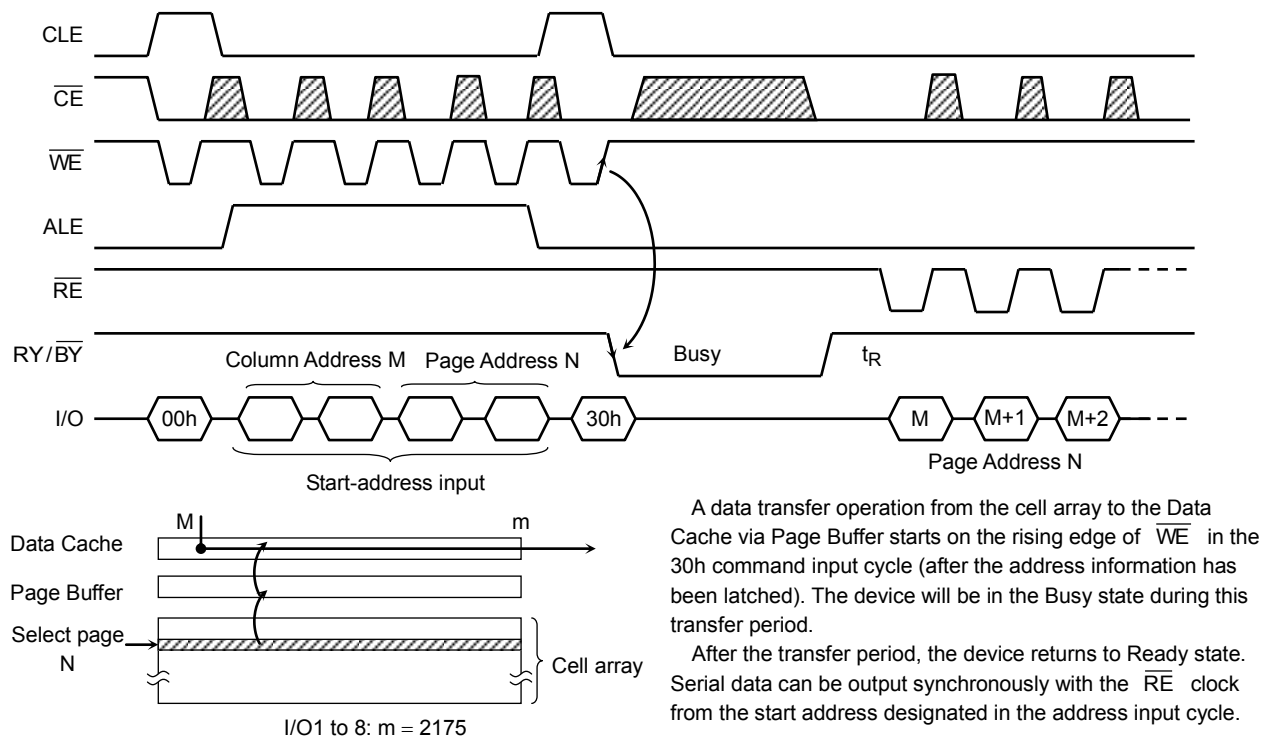
|                 | CLE | ALE | $\overline{\text{CE}}$ | $\overline{\text{WE}}$ | $\overline{\text{RE}}$ | I/O1 to I/O8   | Power  |
|-----------------|-----|-----|------------------------|------------------------|------------------------|----------------|--------|
| Output select   | L   | L   | L                      | H                      | L                      | Data output    | Active |
| Output Deselect | L   | L   | L                      | H                      | H                      | High impedance | Active |

H:  $V_{IH}$ , L:  $V_{IL}$

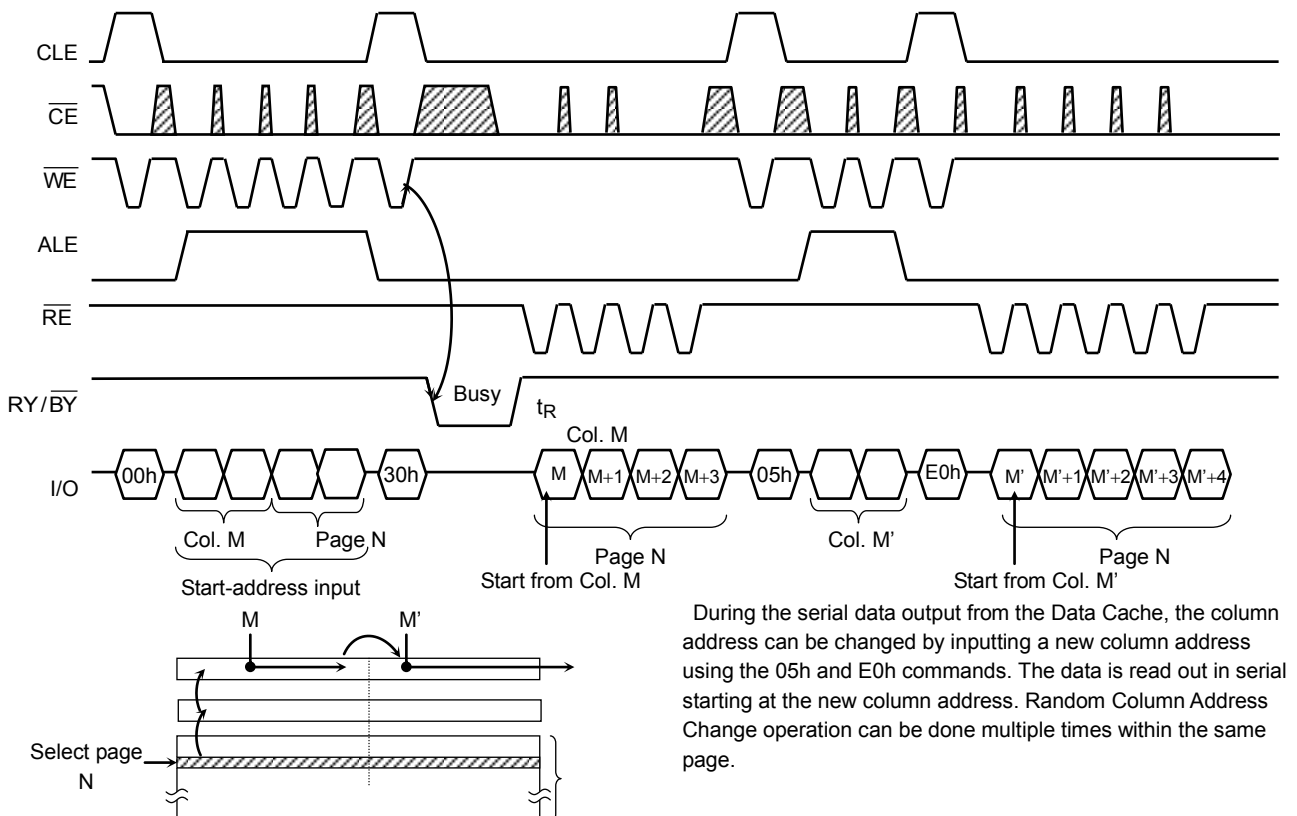
## DEVICE OPERATION

### Read Mode

Read mode is set when the "00h" and "30h" commands are issued to the Command register. Between the two commands, a start address for the Read mode needs to be issued. After initial power on sequence, "00h" command is latched into the internal command register. Therefore read operation after power on sequence is executed by the setting of only four address cycles and "30h" command. Refer to the figures below for the sequence and the block diagram (Refer to the detailed timing chart.).

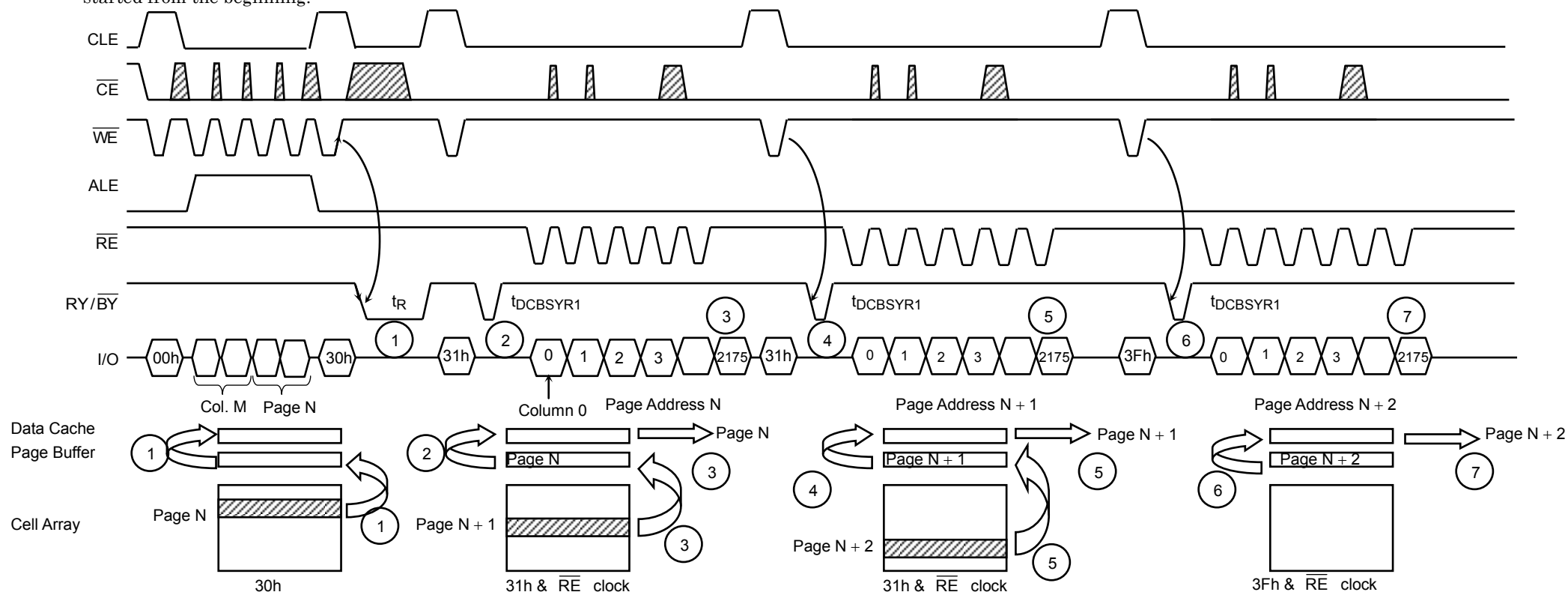


### Random Column Address Change in Read Cycle



### Read Operation with Read Cache

The device has a Read operation with Data Cache that enables the high speed read operation shown below. When the block address changes, this sequence has to be started from the beginning.

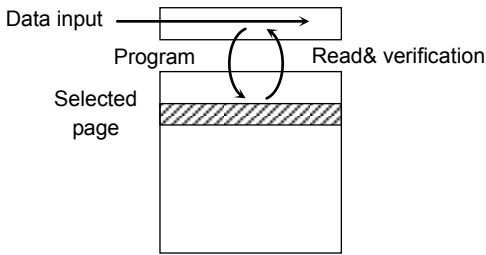
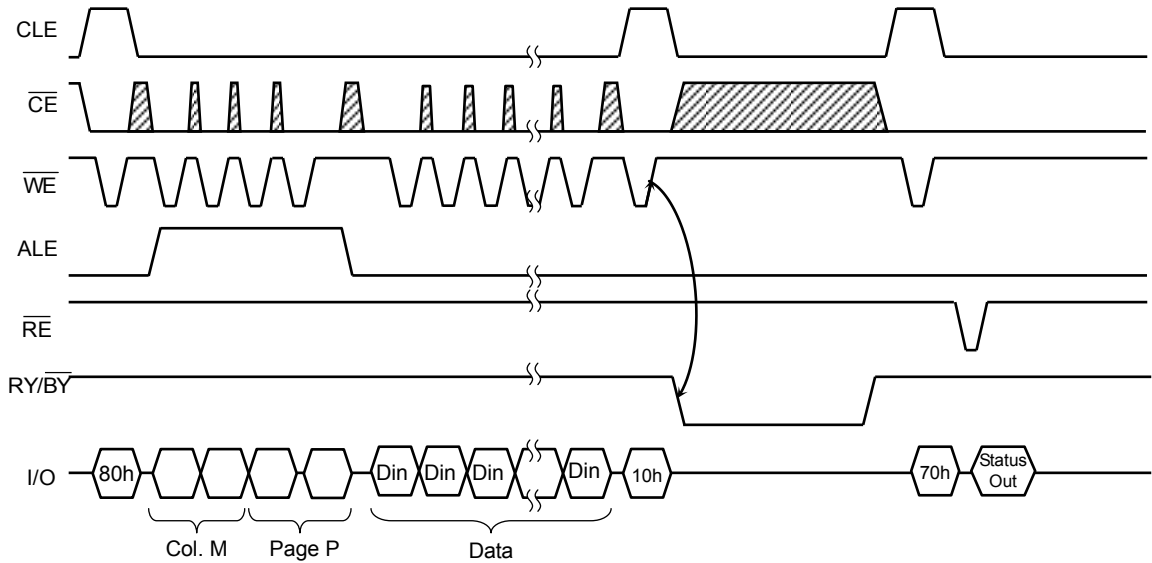


If the 31h command is issued to the device, the data content of the next page is transferred to the Page Buffer during serial data out from the Data Cache, and therefore the  $t_R$  (Data transfer from memory cell to data register) will be reduced.

- 1 Normal read. Data is transferred from Page N to Data Cache through Page Buffer. During this time period, the device outputs Busy state for  $t_R$  max.
- 2 After the Ready/Busy returns to Ready, 31h command is issued and data is transferred to Data Cache from Page Buffer again. This data transfer takes  $t_{DCBSYR1}$  max and the completion of this time period can be detected by Ready/Busy signal.
- 3 Data of Page N + 1 is transferred to Page Buffer from cell while the data of Page N in Data cache can be read out by /RE clock simultaneously.
- 4 The 31h command makes data of Page N + 1 transfer to Data Cache from Page Buffer after the completion of the transfer from cell to Page Buffer. The device outputs Busy state for  $t_{DCBSYR1}$  max.. This Busy period depends on the combination of the internal data transfer time from cell to Page buffer and the serial data out time.
- 5 Data of Page N + 2 is transferred to Page Buffer from cell while the data of Page N + 1 in Data cache can be read out by /RE clock simultaneously
- 6 The 3Fh command makes the data of Page N + 2 transfer to the Data Cache from the Page Buffer after the completion of the transfer from cell to Page Buffer. The device outputs Busy state for  $t_{DCBSYR1}$  max.. This Busy period depends on the combination of the internal data transfer time from cell to Page buffer and the serial data out time.
- 7 Data of Page N + 2 in Data Cache can be read out, but since the 3Fh command does not transfer the data from the memory cell to Page Buffer, the device can accept new command input immediately after the completion of serial data out.

# Auto Page Program Operation

The device carries out an Automatic Page Program operation when it receives a "10h" Program command after the address and data have been input. The sequence of command, address and data input is shown below. (Refer to the detailed timing chart.)

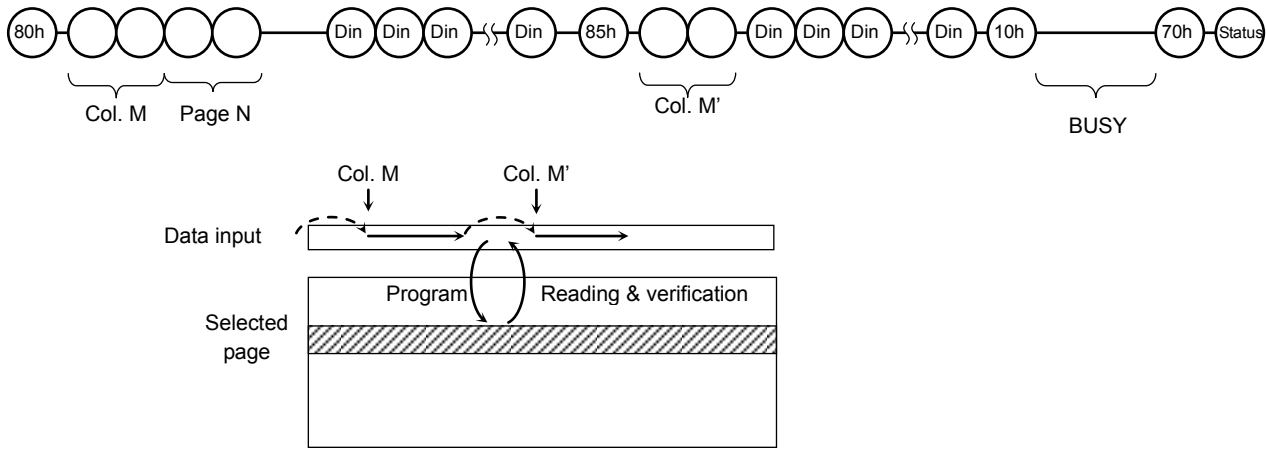


The data is transferred (programmed) from the register to the selected page on the rising edge of  $\overline{WE}$  following input of the "10h" command. After programming, the programmed data is transferred back to the register to be automatically verified by the device. If the programming does not succeed, the Program/Verify operation is repeated by the device until success is achieved or until the maximum loop number set in the device is reached.

# Random Column Address Change in Auto Page Program Operation

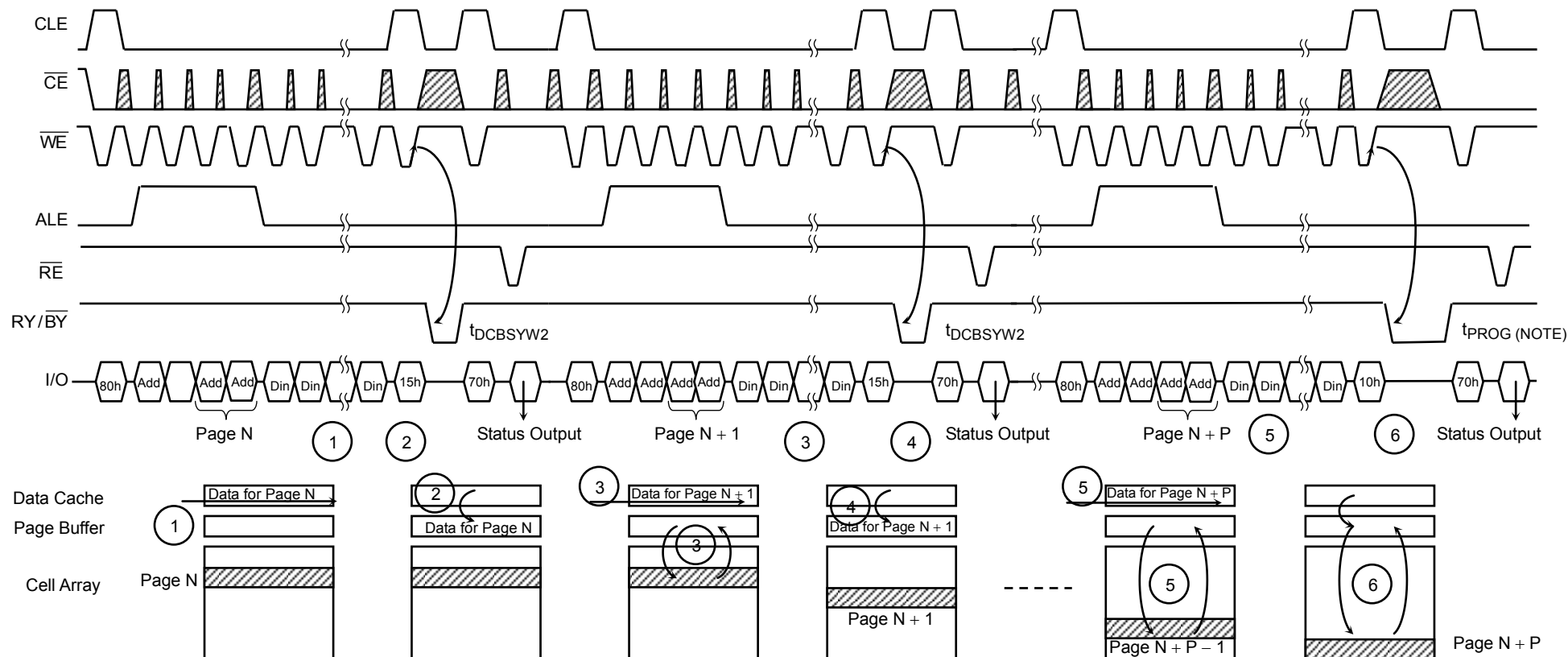
The column address can be changed by the 85h command during the data input sequence of the Auto Page Program operation.

Two address input cycles after the 85h command are recognized as a new column address for the data input. After the new data is input to the new column address, the 10h command initiates the actual data program into the selected page automatically. The Random Column Address Change operation can be repeated multiple times within the same page.



## Auto Page Program Operation with Data Cache

The device has an Auto Page Program with Data Cache operation enabling the high speed program operation shown below. When the block address changes this sequenced has to be started from the beginning.



Issuing the 15h command to the device after serial data input initiates the program operation with Data Cache

- 1 Data for Page N is input to Data Cache.
- 2 Data is transferred to the Page Buffer by the 15h command. During the transfer the Ready/Busy outputs Busy State ( $t_{DCBSYW2}$ ).
- 3 Data is programmed to the selected page while the data for page N + 1 is input to the Data Cache.
- 4 By the 15h command, the data in the Data Cache is transferred to the Page Buffer after the programming of page N is completed. The device output busy state from the 15h command until the Data Cache becomes empty. The duration of this period depends on timing between the internal programming of page N and serial data input for Page N + 1 ( $t_{DCBSYW2}$ ).
- 5 Data for Page N + P is input to the Data Cache while the data of the Page N + P - 1 is being programmed.
- 6 The programming with Data Cache is terminated by the 10h command. When the device becomes Ready, it shows that the internal programming of the Page N + P is completed.

NOTE: Since the last page programming by the 10h command is initiated after the previous cache program, the  $t_{PROG}$  during cache programming is given by the following;

$$t_{PROG} = t_{PROG} \text{ for the last page} + t_{PROG} \text{ of the previous page} - (\text{command input cycle} + \text{address input cycle} + \text{data input cycle time of the previous page})$$

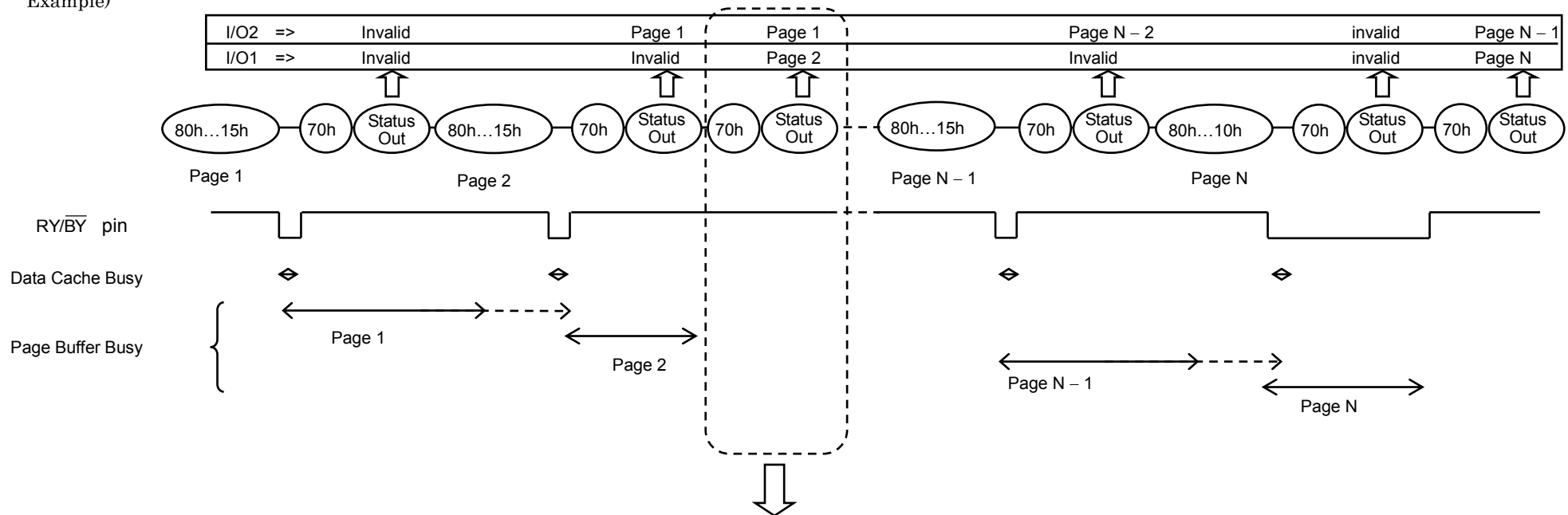
Pass/fail status for each page programmed by the Auto Page Programming with Data Cache operation can be detected by the Status Read operation.

- I/O1 : Pass/fail of the current page program operation.
- I/O2 : Pass/fail of the previous page program operation.

The Pass/Fail status on I/O1 and I/O2 are valid under the following conditions.

- Status on I/O1: Page Buffer Ready/Busy is Ready State.  
The Page Buffer Ready/Busy is output on I/O6 by Status Read operation or  $\overline{RY} / \overline{BY}$  pin after the 10h command
- Status on I/O2: Data Cache Read/Busy is Ready State.  
The Data Cache Ready/Busy is output on I/O7 by Status Read operation or  $\overline{RY} / \overline{BY}$  pin after the 15h command.

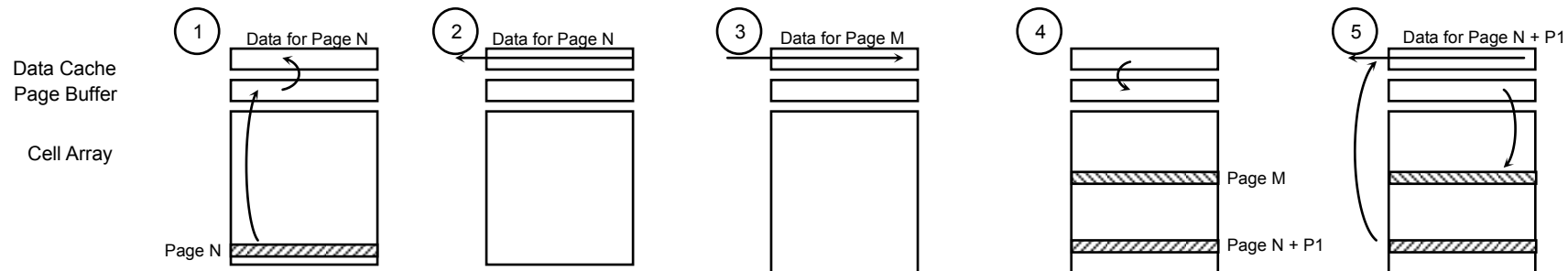
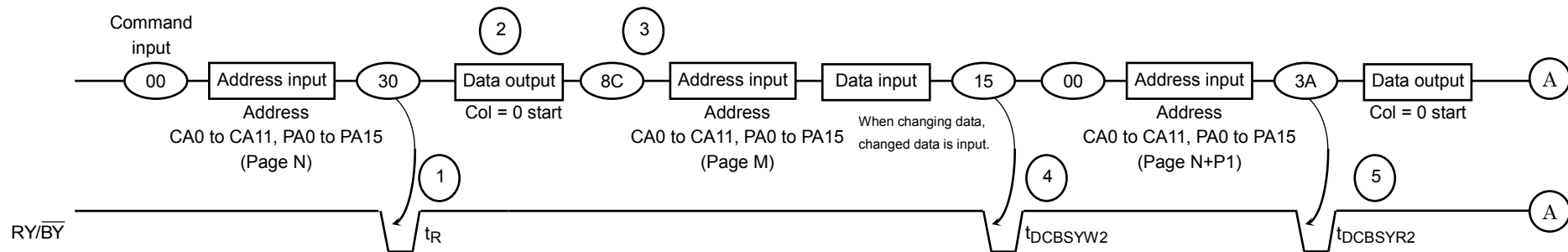
Example)



If the Page Buffer Busy returns to Ready before the next 80h command input, and if Status Read is done during this Ready period, the Status Read provides pass/fail for Page 2 on I/O1 and pass/fail result for Page1 on I/O2

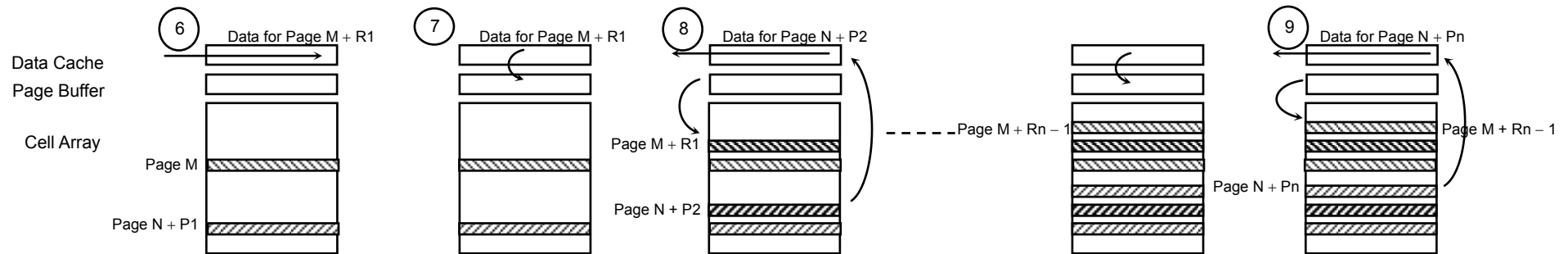
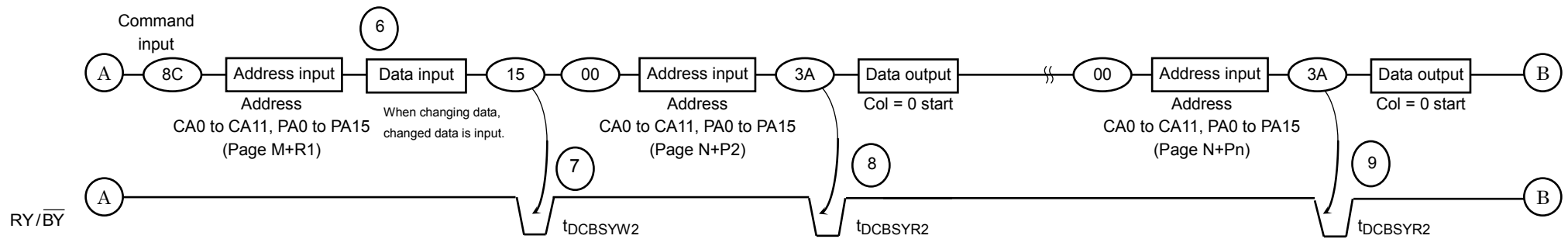
## Page Copy (2)

By using Page Copy (2), data in a page can be copied to another page after the data has been read out. When the block address changes (increments) this sequenced has to be started from the beginning.

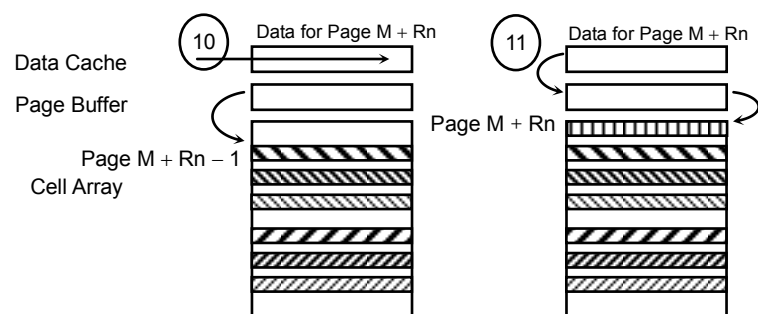
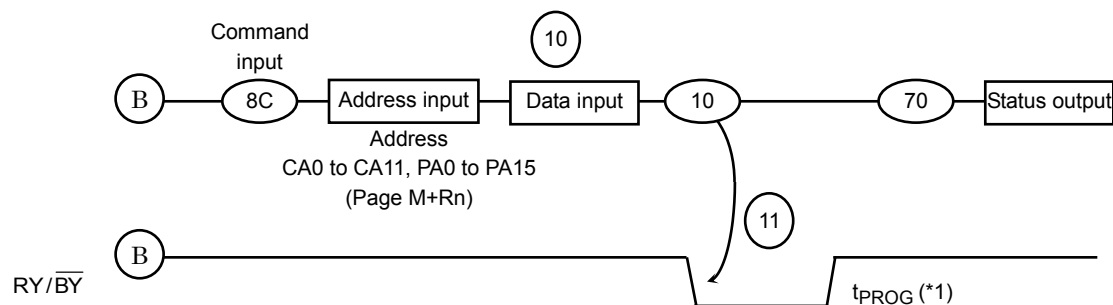


Page Copy (2) operation is as following.

- 1 Data for Page N is transferred to the Data Cache.
- 2 Data for Page N is read out.
- 3 Copy Page address M is input and if the data needs to be changed, changed data is input.
- 4 Data Cache for Page M is transferred to the Page Buffer.
- 5 After the Ready state, Data for Page N + P1 is output from the Data Cache while the data of Page M is being programmed.



- 6 Copy Page address (M + R1) is input and if the data needs to be changed, changed data is input.
- 7 After programming of page M is completed, Data Cache for Page M + R1 is transferred to the Page Buffer.
- 8 By the 15h command, the data in the Page Buffer is programmed to Page M + R1. Data for Page N + P2 is transferred to the Data cache.
- 9 The data in the Page Buffer is programmed to Page M + Rn - 1. Data for Page N + Pn is transferred to the Data Cache.



10 Copy Page address (M + Rn) is input and if the data needs to be changed, changed data is input.

11 By issuing the 10h command, the data in the Page Buffer is programmed to Page M + Rn.

(\*1) Since the last page programming by the 10h command is initiated after the previous cache program, the t<sub>PROG</sub> here will be expected as the following,

$$t_{\text{PROG}} = t_{\text{PROG}} \text{ of the last page} + t_{\text{PROG}} \text{ of the previous page} - (\text{command input cycle} + \text{address input cycle} + \text{data output/input cycle time of the last page})$$

## NOTE)

Data input is required only if previous data output needs to be altered.

If the data has to be changed, locate the desired address with the column and page address input after the 8Ch command, and change only the data that needs to be changed.

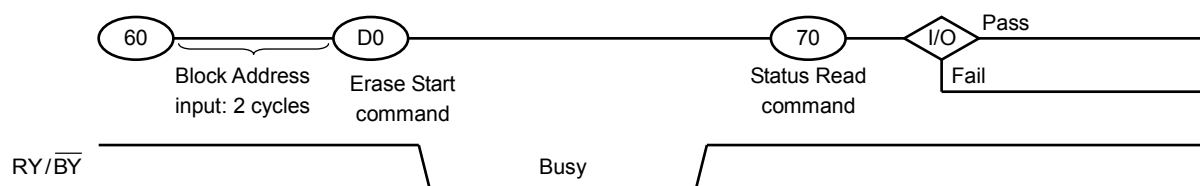
If the data does not have to be changed, data input cycles are not required.

Make sure  $\overline{\text{WP}}$  is held to High level when Page Copy (2) operation is performed.

Also make sure the Page Copy operation is terminated with 8Ch-10h command sequence

### Auto Block Erase

The Auto Block Erase operation starts on the rising edge of  $\overline{WE}$  after the Erase Start command “D0h” which follows the Erase Setup command “60h”. This two-cycle process for Erase operations acts as an extra layer of protection from accidental erasure of data due to external noise. The device automatically executes the Erase and Verify operations.



## ID Read

The device contains ID codes which can be used to identify the device type, the manufacturer, and features of the device. The ID codes can be read out under the following timing conditions:

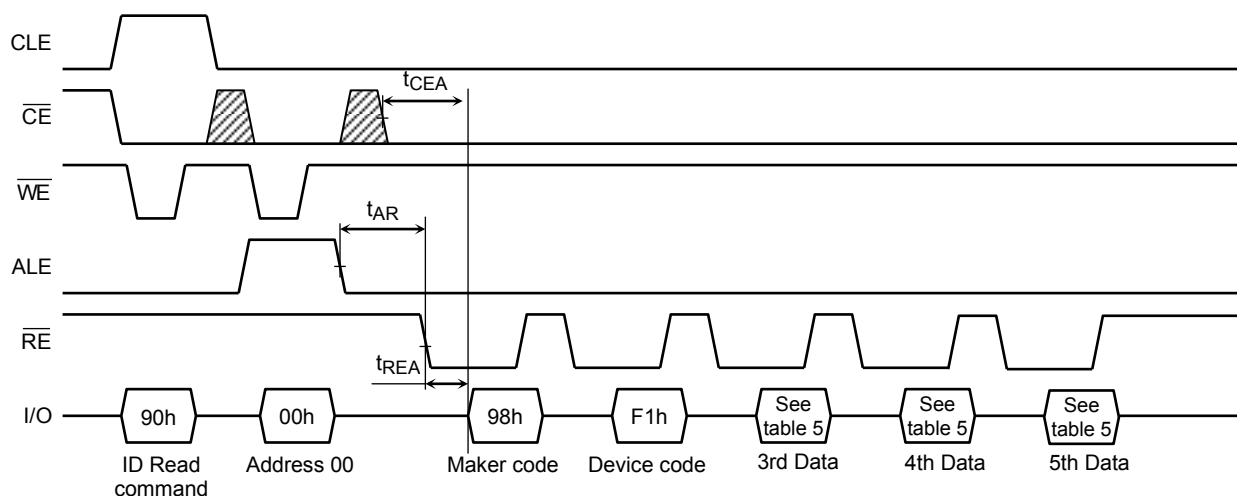


Table 5. Code table

|          | Description            | I/O8 | I/O7 | I/O6 | I/O5 | I/O4 | I/O3 | I/O2 | I/O1 | Hex Data |
|----------|------------------------|------|------|------|------|------|------|------|------|----------|
| 1st Data | Maker Code             | 1    | 0    | 0    | 1    | 1    | 0    | 0    | 0    | 98h      |
| 2nd Data | Device Code            | 1    | 1    | 1    | 1    | 0    | 0    | 0    | 1    | F1h      |
| 3rd Data | Chip Number, Cell Type | 1    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 80h      |
| 4th Data | Page Size, Block Size, | 0    | 0    | 0    | 1    | 0    | 1    | 0    | 1    | 15h      |
| 5th Data | Plane Number           | 0    | 1    | 1    | 1    | 0    | 0    | 1    | 0    | 72h      |

### 3rd Data

|                      | Description   | I/O8 | I/O7 | I/O6 | I/O5 | I/O4 | I/O3 | I/O2 | I/O1 |
|----------------------|---------------|------|------|------|------|------|------|------|------|
| Internal Chip Number | 1             |      |      |      |      |      |      | 0    | 0    |
|                      | 2             |      |      |      |      |      |      | 0    | 1    |
|                      | 4             |      |      |      |      |      |      | 1    | 0    |
|                      | 8             |      |      |      |      |      |      | 1    | 1    |
| Cell Type            | 2 level cell  |      |      |      |      | 0    | 0    |      |      |
|                      | 4 level cell  |      |      |      |      | 0    | 1    |      |      |
|                      | 8 level cell  |      |      |      |      | 1    | 0    |      |      |
|                      | 16 level cell |      |      |      |      | 1    | 1    |      |      |
| Reserved             |               | 1    | 0    | 0    | 0    |      |      |      |      |

4th Data

|                                        | Description | I/O8 | I/O7 | I/O6 | I/O5 | I/O4 | I/O3 | I/O2 | I/O1 |
|----------------------------------------|-------------|------|------|------|------|------|------|------|------|
| Page Size<br>(without redundant area)  | 1 KB        |      |      |      |      |      |      | 0    | 0    |
|                                        | 2 KB        |      |      |      |      |      |      | 0    | 1    |
|                                        | 4 KB        |      |      |      |      |      |      | 1    | 0    |
|                                        | 8 KB        |      |      |      |      |      |      | 1    | 1    |
| Block Size<br>(without redundant area) | 64 KB       |      |      | 0    | 0    |      |      |      |      |
|                                        | 128 KB      |      |      | 0    | 1    |      |      |      |      |
|                                        | 256 KB      |      |      | 1    | 0    |      |      |      |      |
|                                        | 512 KB      |      |      | 1    | 1    |      |      |      |      |
| I/O Width                              | x8          |      | 0    |      |      |      |      |      |      |
|                                        | x16         |      | 1    |      |      |      |      |      |      |
| Reserved                               |             | 0    |      |      |      | 0    | 1    |      |      |

5th Data

|              | Description | I/O8 | I/O7 | I/O6 | I/O5 | I/O4 | I/O3 | I/O2 | I/O1 |
|--------------|-------------|------|------|------|------|------|------|------|------|
| Plane Number | 1 Plane     |      |      |      |      | 0    | 0    |      |      |
|              | 2 Plane     |      |      |      |      | 0    | 1    |      |      |
|              | 4 Plane     |      |      |      |      | 1    | 0    |      |      |
|              | 8 Plane     |      |      |      |      | 1    | 1    |      |      |
| Reserved     |             | 0    | 1    | 1    | 1    |      |      | 1    | 0    |

### Status Read

The device automatically implements the execution and verification of the Program and Erase operations. The Status Read function is used to monitor the Ready/Busy status of the device, determine the result (pass/fail) of a Program or Erase operation, and determine whether the device is in Protect mode. The device status is output via the I/O port using  $\overline{RE}$  after a “70h” command input. The Status Read can also be used during a Read operation to find out the Ready/Busy status.

The resulting information is outlined in Table 6.

Table 6. Status output table

|      | Definition                                       | Page Program<br>Block Erase | Cache Program | Read<br>Cache Read |
|------|--------------------------------------------------|-----------------------------|---------------|--------------------|
| I/O1 | Chip Status1<br>Pass: 0      Fail: 1             | Pass/Fail                   | Pass/Fail     | Invalid            |
| I/O2 | Chip Status 2<br>Pass: 0      Fail: 1            | Invalid                     | Pass/Fail     | Invalid            |
| I/O3 | Not Used                                         | 0                           | 0             | 0                  |
| I/O4 | Not Used                                         | 0                           | 0             | 0                  |
| I/O5 | Not Used                                         | 0                           | 0             | 0                  |
| I/O6 | Page Buffer Ready/Busy<br>Ready: 1      Busy: 0  | Ready/Busy                  | Ready/Busy    | Ready/Busy         |
| I/O7 | Data Cache Ready/Busy<br>Ready: 1      Busy: 0   | Ready/Busy                  | Ready/Busy    | Ready/Busy         |
| I/O8 | Write Protect<br>Not Protected :1   Protected: 0 | Write Protect               | Write Protect | Write Protect      |

The Pass/Fail status on I/O1 and I/O2 is only valid during a Program/Erase operation when the device is in the Ready state.

#### Chip Status 1:

During a Auto Page Program or Auto Block Erase operation this bit indicates the pass/fail result.

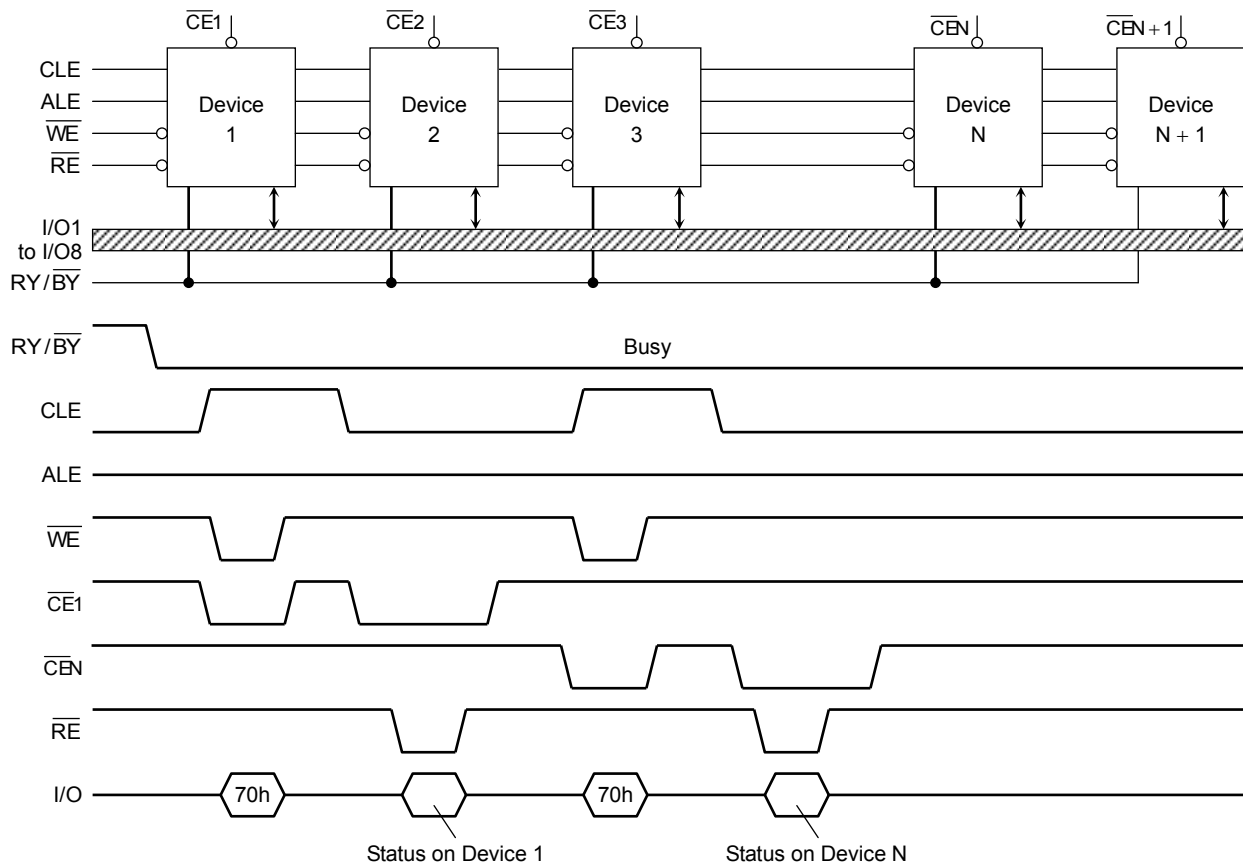
During a Auto Page Programming with Data Cache operation, this bit shows the pass/fail results of the current page program operation, and therefore this bit is only valid when I/O6 shows the Ready state.

#### Chip Status 2:

This bit shows the pass/fail result of the previous page program operation during Auto Page Programming with Data Cache. This status is valid when I/O7 shows the Ready State.

The status output on the I/O6 is the same as that of I/O7 if the command input just before the 70h is not 15h or 31h.

An application example with multiple devices is shown in the figure below.



System Design Note: If the RY /  $\overline{\text{BY}}$  pin signals from multiple devices are wired together as shown in the diagram, the Status Read function can be used to determine the status of each individual device.

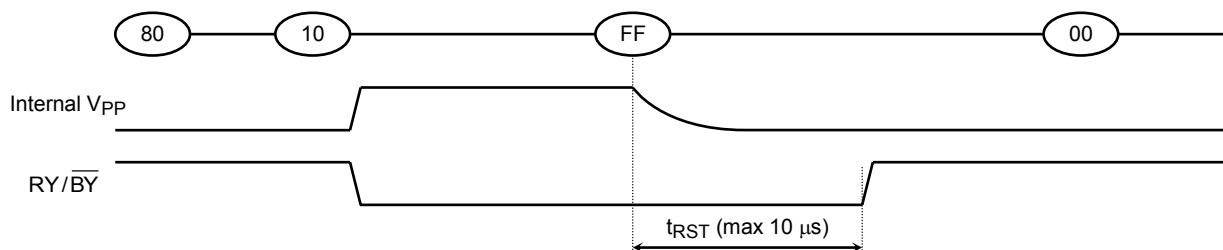
## Reset

The Reset mode stops all operations. For example, in case of a Program or Erase operation, the internally generated voltage is discharged to 0 volt and the device enters the Wait state.

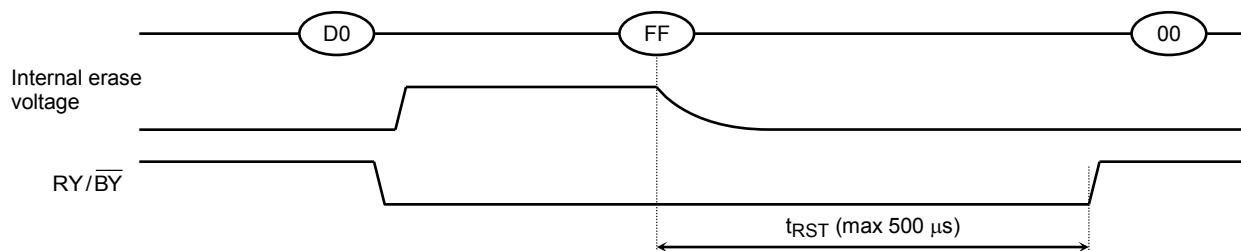
Reset during a Cache Program/Page Copy may not just stop the most recent page program but it may also stop the previous program to a page depending on when the FF reset is input.

The response to a "FFh" Reset command input during the various device operations is as follows:

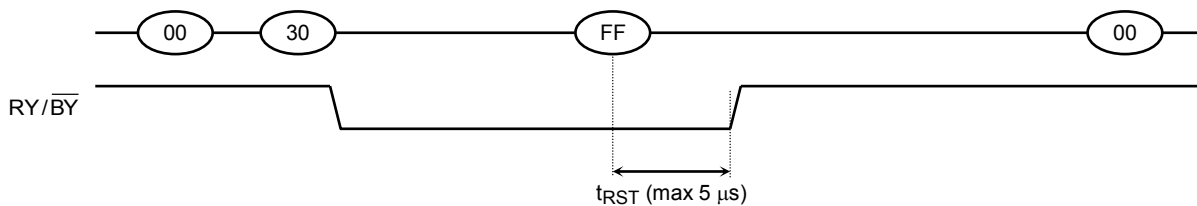
### When a Reset (FFh) command is input during programming



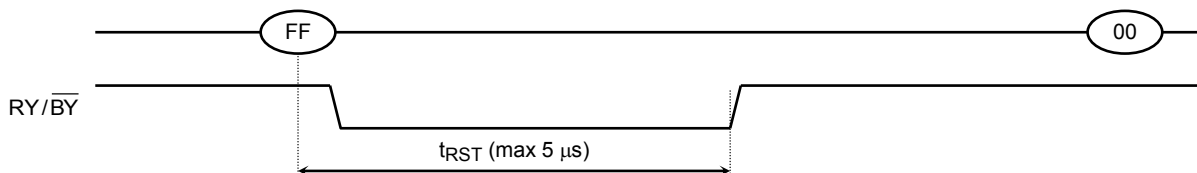
## When a Reset (FFh) command is input during erasing



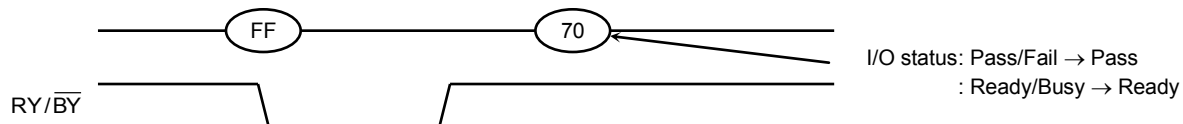
## When a Reset (FFh) command is input during Read operation



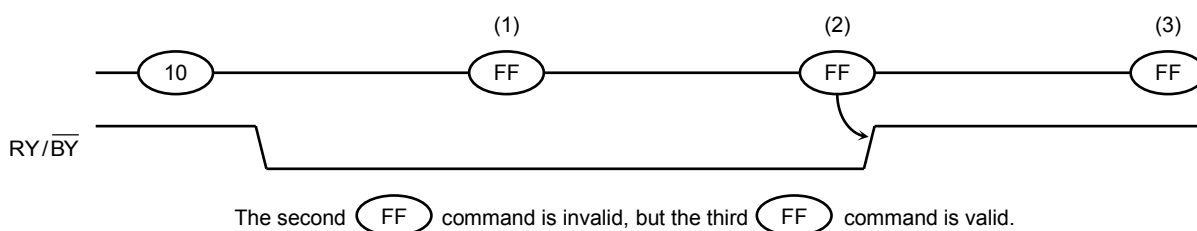
## When a Reset (FFh) command is input during Ready



## When a Status Read command (70h) is input after a Reset



## When two or more Reset commands are input in succession



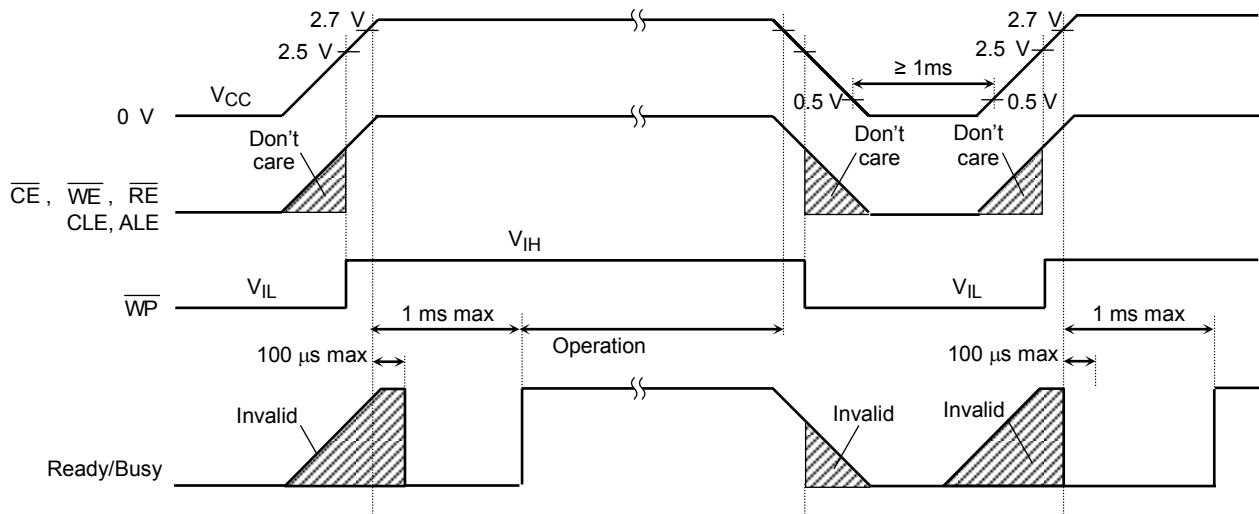
## APPLICATION NOTES AND COMMENTS

### (1) Power-on/off sequence:

The timing sequence shown in the figure below is necessary for the power-on/off sequence.

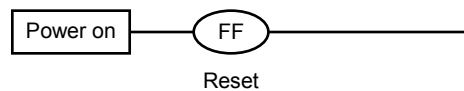
The device internal initialization starts after the power supply reaches an appropriate level in the power on sequence. During the initialization the device Ready/Busy signal indicates the Busy state as shown in the figure below. In this time period, the acceptable commands are FFh or 70h.

The  $\overline{WP}$  signal is useful for protecting against data corruption at power-on/off.



### (2) Power-on Reset

The following sequence is necessary because some input signals may not be stable at power-on.



### (3) Prohibition of unspecified commands

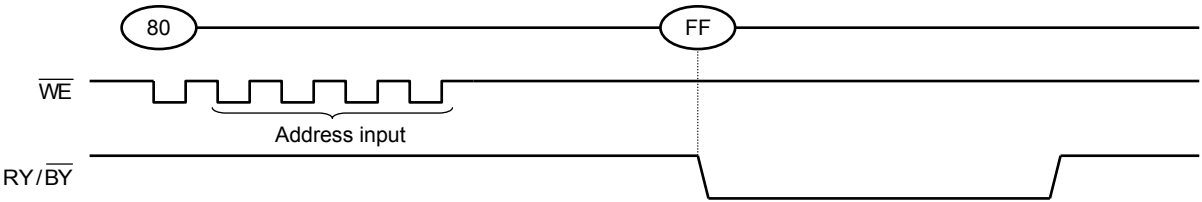
The operation commands are listed in Table 3. Input of a command other than those specified in Table 3 is prohibited. Stored data may be corrupted if an unknown command is entered during the command cycle.

### (4) Restriction of commands while in the Busy state

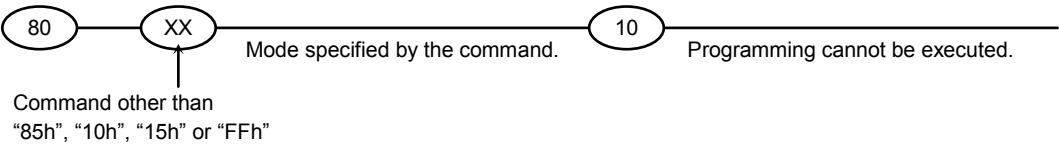
During the Busy state, do not input any command except 70h and FFh.

(5) Acceptable commands after Serial Input command “80h”

Once the Serial Input command “80h” has been input, do not input any command other than the Column Address Change in Serial Data Input command “85h”, Auto Program command “10h”, Auto Program with Data Cache Command “15h”, or the Reset command “FFh”.



If a command other than “85h”, “10h”, “15h” or “FFh” is input, the Program operation is not performed and the device operation is set to the mode which the input command specifies.

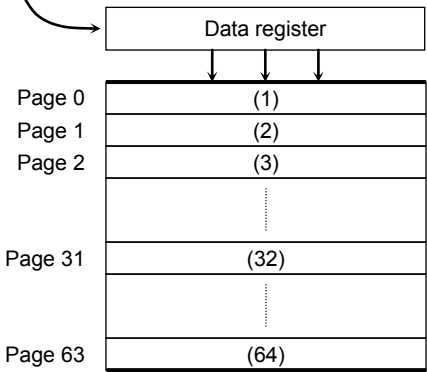


(6) Addressing for program operation

Within a block, the pages must be programmed consecutively from the LSB (least significant bit) page of the block to MSB (most significant bit) page of the block. Random page address programming is prohibited.

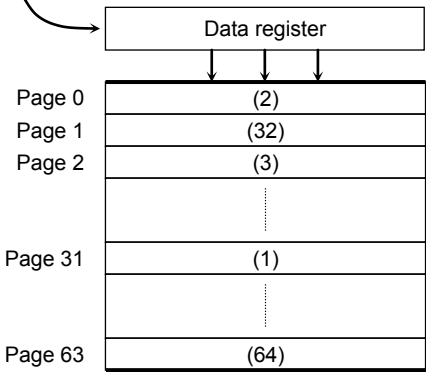
From the LSB page to MSB page

DATA IN: Data (1) → Data (64)

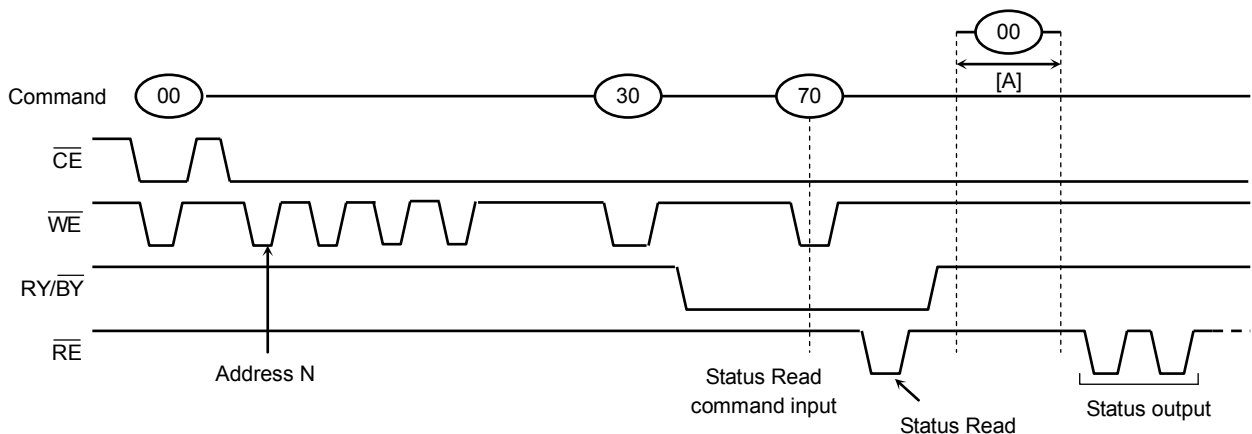


Ex.) Random page program (Prohibition)

DATA IN: Data (1) → Data (64)

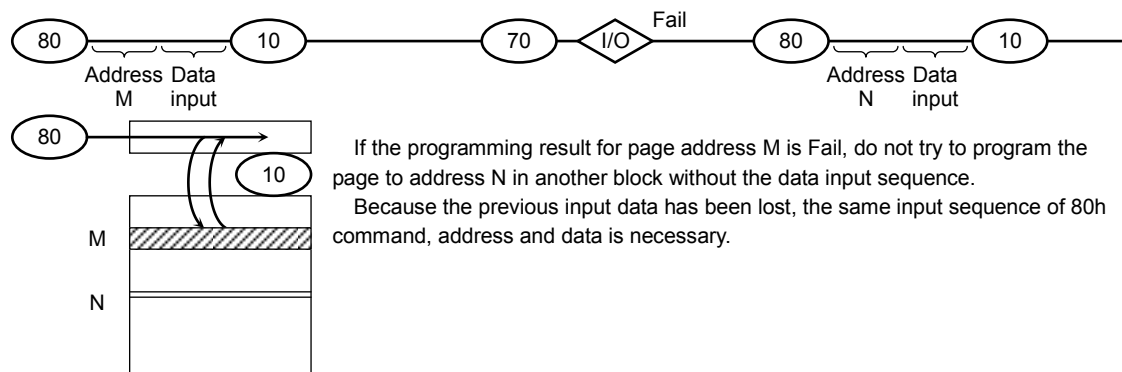


## (7) Status Read during a Read operation



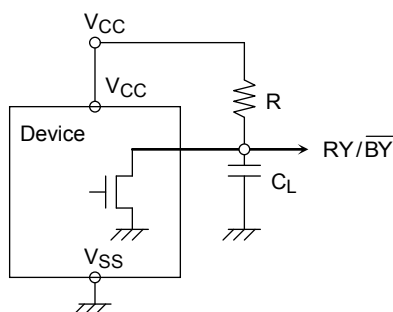
The device status can be read out by inputting the Status Read command “70h” in Read mode. Once the device has been set to Status Read mode by a “70h” command, the device will not return to Read mode unless the Read command “00h” is inputted during [A]. If the Read command “00h” is inputted during [A], Status Read mode is reset, and the device returns to Read mode. In this case, data output starts automatically from address N and address input is unnecessary

## (8) Auto programming failure

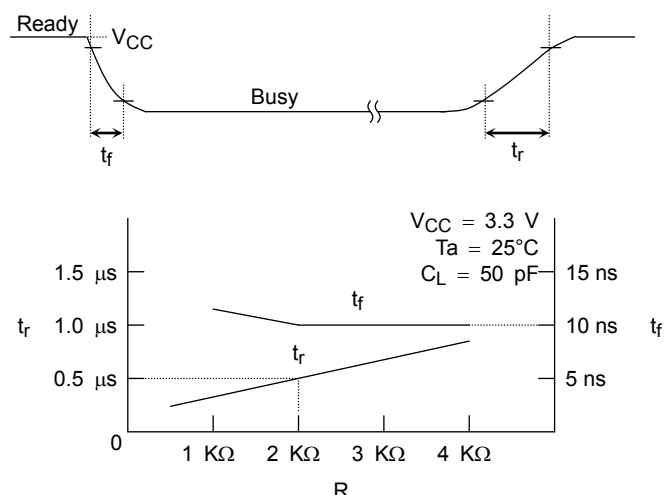


## (9) RY / $\overline{\text{BY}}$ : termination for the Ready/Busy pin (RY / $\overline{\text{BY}}$ )

A pull-up resistor needs to be used for termination because the RY /  $\overline{\text{BY}}$  buffer consists of an open drain circuit.

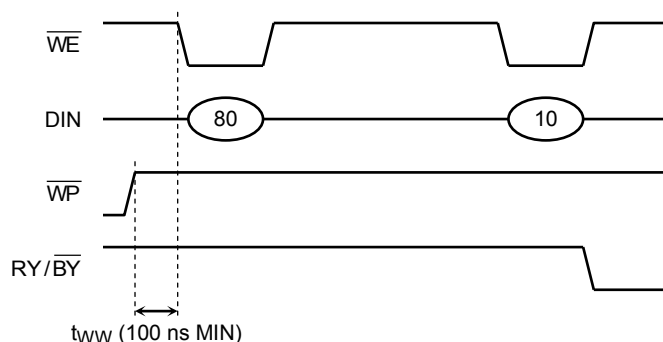
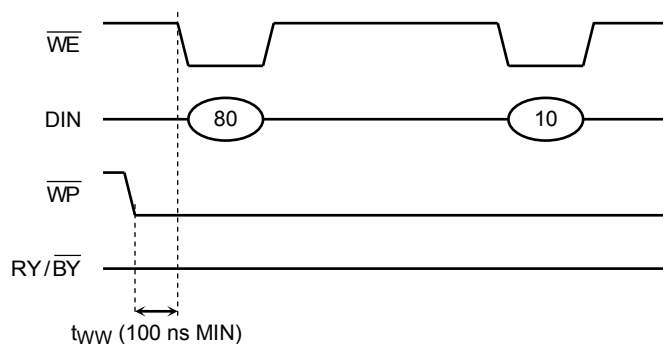
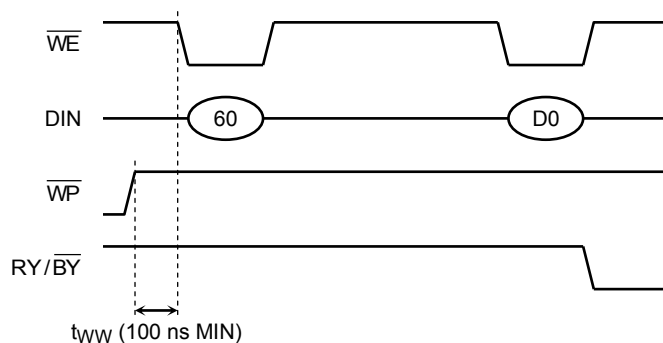
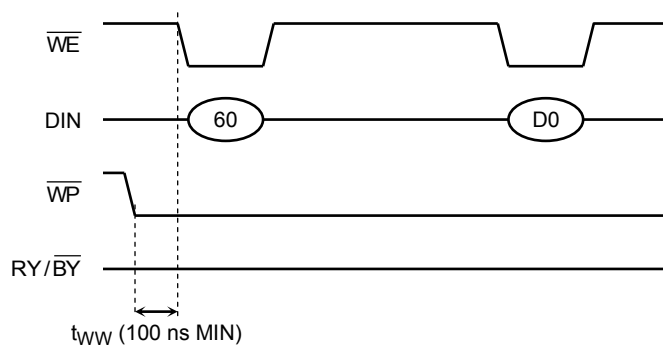


This data may vary from device to device. We recommend that you use this data as a reference when selecting a resistor value.



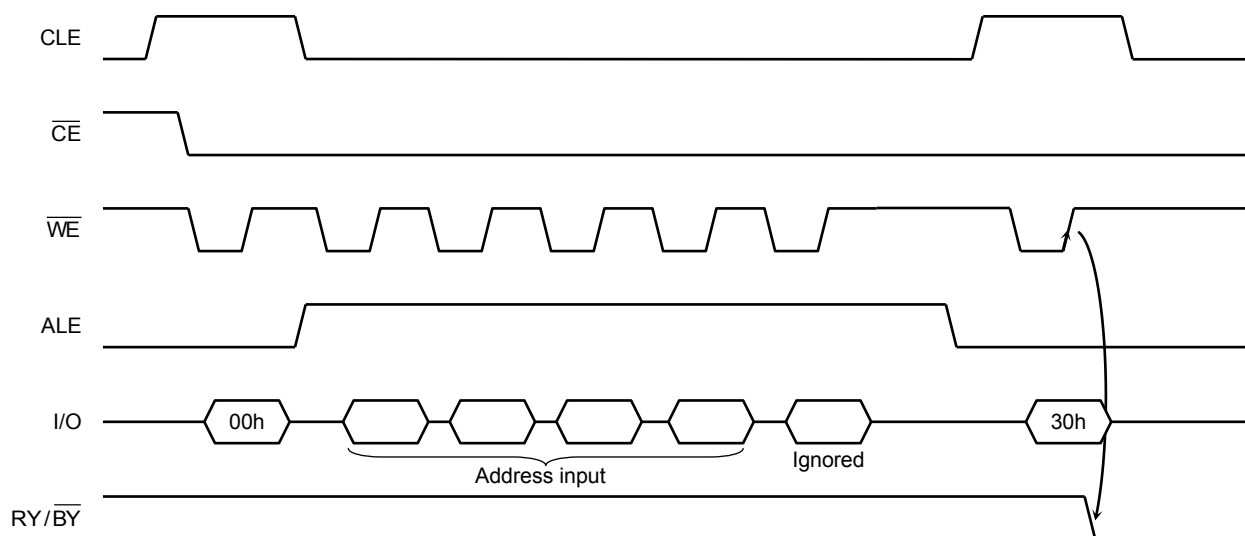
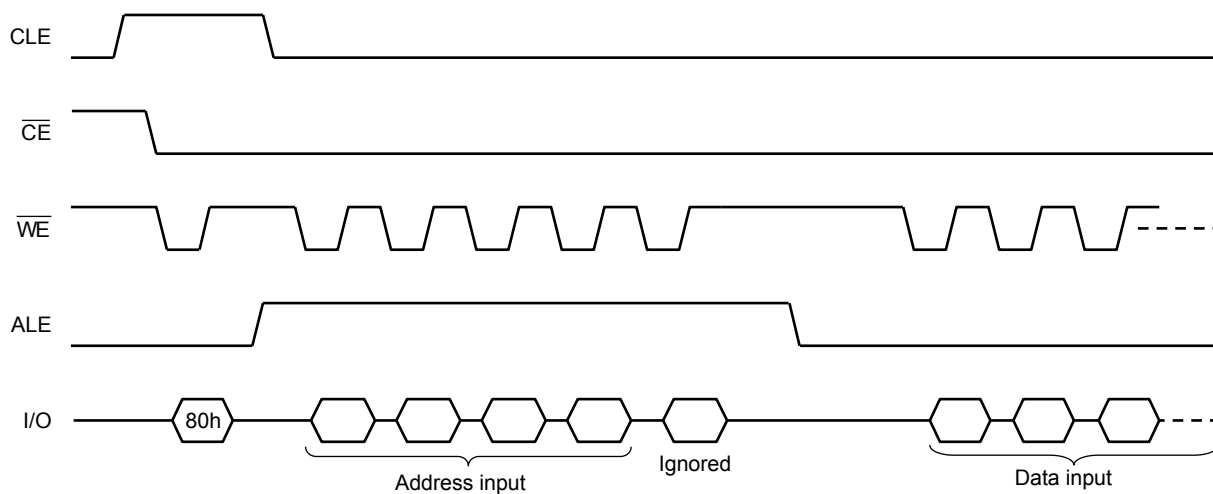
(10) Note regarding the  $\overline{WP}$  signal

The Erase and Program operations are automatically reset when  $\overline{WP}$  goes Low. The operations are enabled and disabled as follows:

Enable ProgrammingDisable ProgrammingEnable ErasingDisable Erasing

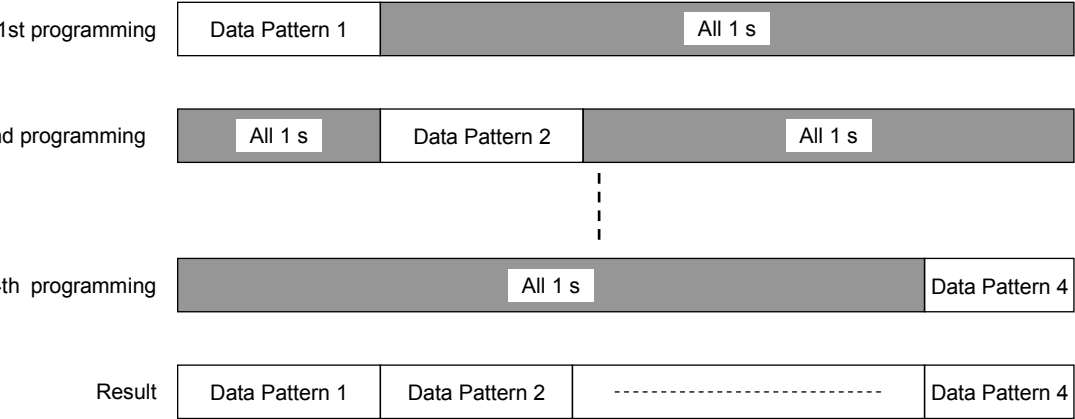
## (11) When five address cycles are input

Although the device may read in a fifth address, it is ignored inside the chip.

Read operationProgram operation

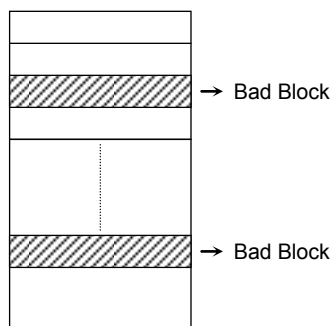
(12) Several programming cycles on the same page (Partial Page Program)

Each segment can be programmed individually as follows:



## (13) Invalid blocks (bad blocks)

The device occasionally contains unusable blocks. Therefore, the following issues must be recognized:



Please do not perform an erase operation to bad blocks. It may be impossible to recover the bad block information if the information is erased.

Check if the device has any bad blocks after installation into the system. Refer to the test flow for bad block detection. Bad blocks which are detected by the test flow must be managed as unusable blocks by the system.

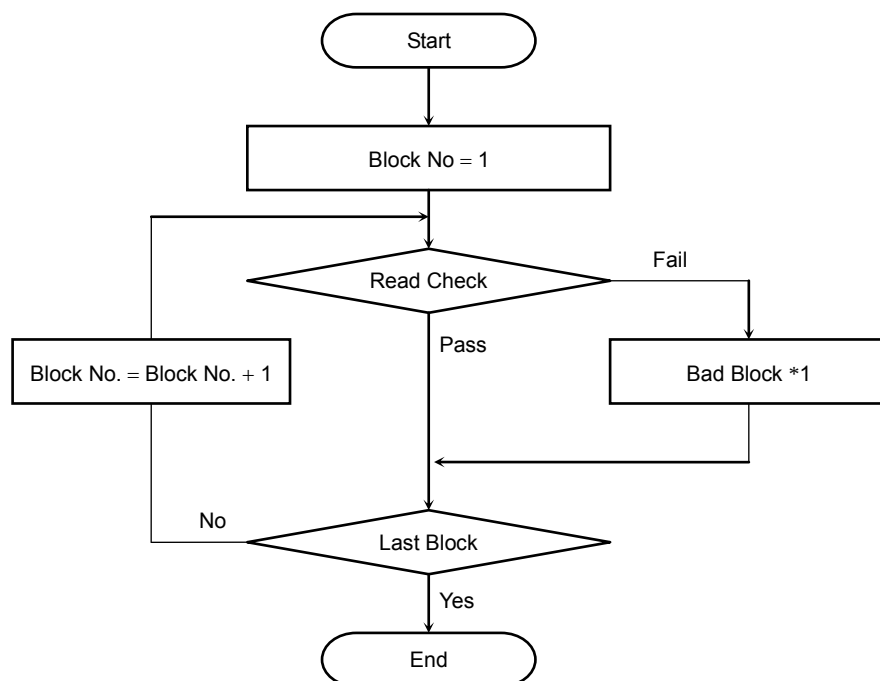
A bad block does not affect the performance of good blocks because it is isolated from the bit lines by select gates.

The number of valid blocks over the device lifetime is as follows:

|                           | MIN  | TYP. | MAX  | UNIT  |
|---------------------------|------|------|------|-------|
| Valid (Good) Block Number | 1004 | —    | 1024 | Block |

## Bad Block Test Flow

Regarding invalid blocks, bad block mark is in whole pages. Please read one column of any page in each block. If the data of the column is 00 (Hex), define the block as a bad block.



\*1: No erase operation is allowed to detected bad blocks

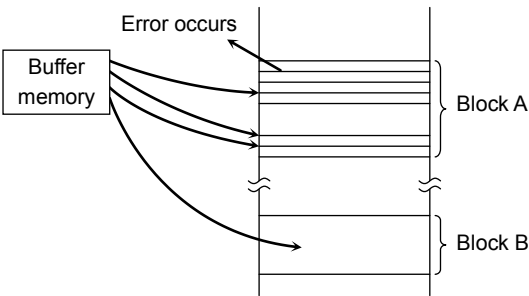
(14) Failure phenomena for Program and Erase operations

The device may fail during a Program or Erase operation.  
The following possible failure modes should be considered when implementing a highly reliable system.

| FAILURE MODE |                     | DETECTION AND COUNTERMEASURE SEQUENCE         |
|--------------|---------------------|-----------------------------------------------|
| Block        | Erase Failure       | Status Read after Erase → Block Replacement   |
| Page         | Programming Failure | Status Read after Program → Block Replacement |
| Read         | Bit Error           | ECC Correction / Block Refresh                |

- ECC: Error Correction Code. 8 bit correction per 512 Bytes is necessary.
- Block Replacement

Program



When an error happens in Block A, try to reprogram the data into another Block (Block B) by loading from an external buffer. Then, prevent further system accesses to Block A ( by creating a bad block table or by using another appropriate scheme).

Erase

When an error occurs during an Erase operation, prevent future accesses to this bad block (again by creating a table within the system or by using another appropriate scheme).

- (15) Do not turn off the power before write/erase operation is complete. Avoid using the device when the battery is low. Power shortage and/or power failure before write/erase operation is complete will cause loss of data and/or damage to data.

## (16) Reliability Guidance

This reliability guidance is intended to notify some guidance related to using NAND flash with 8 bit ECC for each 512 bytes. For detailed reliability data, please refer to TOSHIBA's reliability note. Although random bit errors may occur during use, it does not necessarily mean that a block is bad. Generally, a block should be marked as bad when a program status failure or erase status failure is detected. The other failure modes may be recovered by a block erase. ECC treatment for read data is mandatory due to the following Data Retention and Read Disturb failures.

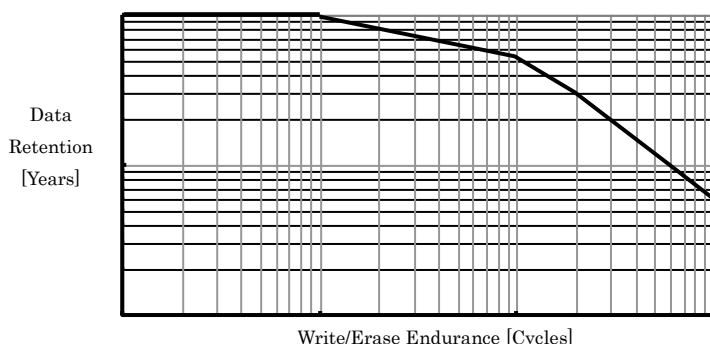
- **Write/Erase Endurance**

Write/Erase endurance failures may occur in a cell, page, or block, and are detected by doing a status read after either an auto program or auto block erase operation. The cumulative bad block count will increase along with the number of write/erase cycles.

- **Data Retention**

The data in memory may change after a certain amount of storage time. This is due to charge loss or charge gain. After block erasure and reprogramming, the block may become usable again.

Here is the combined characteristics image of Write/Erase Endurance and Data Retention.



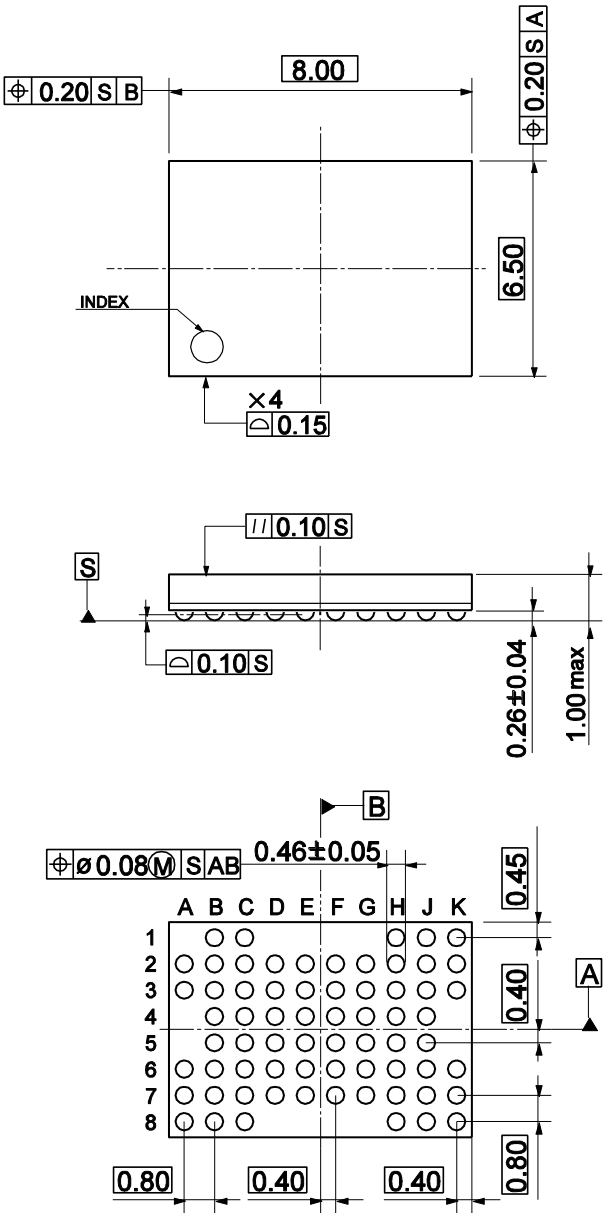
- **Read Disturb**

A read operation may disturb the data in memory. The data may change due to charge gain. Usually, bit errors occur on other pages in the block, not the page being read. After a large number of read cycles (between block erases), a tiny charge may build up and can cause a cell to be soft programmed to another state. After block erasure and reprogramming, the block may become usable again.

Package Dimensions

P-VFBGA67-0608-0.80-001

Unit: mm



Weight: 0.095g (typ.)

**Revision History**

| Date       | Rev. | Description                                                                     |
|------------|------|---------------------------------------------------------------------------------|
| 2012-02-17 | 0.10 | Initial Release                                                                 |
| 2012-07-06 | 0.20 | Described ECC bit number: 8, Changed tBERASE, Revised ID Table, Corrected typo. |
| 2012-08-31 | 1.00 | Deleted TENTATIVE/TBD notation.                                                 |

## **RESTRICTIONS ON PRODUCT USE**

- Toshiba Corporation, and its subsidiaries and affiliates (collectively "TOSHIBA"), reserve the right to make changes to the information in this document, and related hardware, software and systems (collectively "Product") without notice.
- This document and any information herein may not be reproduced without prior written permission from TOSHIBA. Even with TOSHIBA's written permission, reproduction is permissible only if reproduction is without alteration/omission.
- Though TOSHIBA works continually to improve Product's quality and reliability, Product can malfunction or fail. Customers are responsible for complying with safety standards and for providing adequate designs and safeguards for their hardware, software and systems which minimize risk and avoid situations in which a malfunction or failure of Product could cause loss of human life, bodily injury or damage to property, including data loss or corruption. Before customers use the Product, create designs including the Product, or incorporate the Product into their own applications, customers must also refer to and comply with (a) the latest versions of all relevant TOSHIBA information, including without limitation, this document, the specifications, the data sheets and application notes for Product and the precautions and conditions set forth in the "TOSHIBA Semiconductor Reliability Handbook" and (b) the instructions for the application with which the Product will be used with or for. Customers are solely responsible for all aspects of their own product design or applications, including but not limited to (a) determining the appropriateness of the use of this Product in such design or applications; (b) evaluating and determining the applicability of any information contained in this document, or in charts, diagrams, programs, algorithms, sample application circuits, or any other referenced documents; and (c) validating all operating parameters for such designs and applications. **TOSHIBA ASSUMES NO LIABILITY FOR CUSTOMERS' PRODUCT DESIGN OR APPLICATIONS.**
- **PRODUCT IS NEITHER INTENDED NOR WARRANTED FOR USE IN EQUIPMENTS OR SYSTEMS THAT REQUIRE EXTRAORDINARILY HIGH LEVELS OF QUALITY AND/OR RELIABILITY, AND/OR A MALFUNCTION OR FAILURE OF WHICH MAY CAUSE LOSS OF HUMAN LIFE, BODILY INJURY, SERIOUS PROPERTY DAMAGE AND/OR SERIOUS PUBLIC IMPACT ("UNINTENDED USE").** Except for specific applications as expressly stated in this document, Unintended Use includes, without limitation, equipment used in nuclear facilities, equipment used in the aerospace industry, medical equipment, equipment used for automobiles, trains, ships and other transportation, traffic signaling equipment, equipment used to control combustions or explosions, safety devices, elevators and escalators, devices related to electric power, and equipment used in finance-related fields. **IF YOU USE PRODUCT FOR UNINTENDED USE, TOSHIBA ASSUMES NO LIABILITY FOR PRODUCT.** For details, please contact your TOSHIBA sales representative.
- Do not disassemble, analyze, reverse-engineer, alter, modify, translate or copy Product, whether in whole or in part.
- Product shall not be used for or incorporated into any products or systems whose manufacture, use, or sale is prohibited under any applicable laws or regulations.
- The information contained herein is presented only as guidance for Product use. No responsibility is assumed by TOSHIBA for any infringement of patents or any other intellectual property rights of third parties that may result from the use of Product. No license to any intellectual property right is granted by this document, whether express or implied, by estoppel or otherwise.
- **ABSENT A WRITTEN SIGNED AGREEMENT, EXCEPT AS PROVIDED IN THE RELEVANT TERMS AND CONDITIONS OF SALE FOR PRODUCT, AND TO THE MAXIMUM EXTENT ALLOWABLE BY LAW, TOSHIBA (1) ASSUMES NO LIABILITY WHATSOEVER, INCLUDING WITHOUT LIMITATION, INDIRECT, CONSEQUENTIAL, SPECIAL, OR INCIDENTAL DAMAGES OR LOSS, INCLUDING WITHOUT LIMITATION, LOSS OF PROFITS, LOSS OF OPPORTUNITIES, BUSINESS INTERRUPTION AND LOSS OF DATA, AND (2) DISCLAIMS ANY AND ALL EXPRESS OR IMPLIED WARRANTIES AND CONDITIONS RELATED TO SALE, USE OF PRODUCT, OR INFORMATION, INCLUDING WARRANTIES OR CONDITIONS OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, ACCURACY OF INFORMATION, OR NONINFRINGEMENT.**
- Do not use or otherwise make available Product or related software or technology for any military purposes, including without limitation, for the design, development, use, stockpiling or manufacturing of nuclear, chemical, or biological weapons or missile technology products (mass destruction weapons). Product and related software and technology may be controlled under the applicable export laws and regulations including, without limitation, the Japanese Foreign Exchange and Foreign Trade Law and the U.S. Export Administration Regulations. Export and re-export of Product or related software or technology are strictly prohibited except in compliance with all applicable export laws and regulations.
- Please contact your TOSHIBA sales representative for details as to environmental matters such as the RoHS compatibility of Product. Please use Product in compliance with all applicable laws and regulations that regulate the inclusion or use of controlled substances, including without limitation, the EU RoHS Directive. **TOSHIBA ASSUMES NO LIABILITY FOR DAMAGES OR LOSSES OCCURRING AS A RESULT OF NONCOMPLIANCE WITH APPLICABLE LAWS AND REGULATIONS.**